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# **False Disk Routines for the ML Foundation System**

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# Abstract

The False Disk System is presented, as a subsystem of the ML Foundation System, to run on top of the ML Foundation Core, and to provide the convenience of using Linear Sector Numbers (0-2447) instead of the CoCo Disk System's Standard Drive, Track, and Sector numbers.

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This paper and its associated code are available online at:

<http://www.bds-soft.com/cocoPapers.php> .

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# Introduction

The False Disk System is the first subsystem of the ML Foundation System to be developed, and it is designed to run on top of the ML Foundation Core.

Suppose we're designing a game which will need to use the CoCo disk system for temporary storage (for example, to store the contents of one screen of graphic data while we're working on another such screen).

How much more convenient would it be - instead of having to refer to Track 13, Sector 17; Track 13, Sector 18; Track 14, Sector 1; and Track 14, Sector 2 - to simply be able to refer to Linear Sectors 251, 252, 253, and 254.

That's what this False Disk System is all about.

Direct access to disk sectors is well documented in the CoCo manuals. In the BASIC Language, we can use DSKI\$ and DSKO\$ (DSOM, p.62).

And, in Assembly Language, we can use DSKCON (DSOM, p.60).

In fact, this False Disk System is built on top of the ML Foundation Core and uses that Core's DISKRW routine (MDJ01, p.200) which is itself built on top of DSKCON.

But none of this speaks to the desire to simply address disk sectors with the simplified concept of Linear Sector Numbers.

In this paper, I describe:

1. The BASIC Language programs to initialize, name, rename, copy, and test-fill False Disks of this system; and a program to display the contents of a specified Linear Sector Number.
2. The BASIC Language subroutines to translate a Linear Sector Number into a Drive Number, Track Number, and Sector Number (and vice-versa).
3. The BASIC Language subroutines to put a specified buffer to (and get a specified buffer from) a specified Linear Sector Number, using the translation subroutines of item 2 above.
4. The Assembly Language subroutines to translate a Linear Sector Number into a Drive Number, Track Number, and Sector Number (and vice-versa).

5. The Assembly Language subroutines to put a specified buffer to (and get a specified buffer from) a specified Linear Sector Number, using the translation subroutines of item 4 above.
6. The BASIC Language MAKEFALS.BAS program to collect the Assembly Language subroutines of items 4 and 5 above into a single FLSYS.BIN file.

The False Disk System, being duplicated in both BASIC and Assembly Language in this manner, also provides the additional service of facilitating the transfer of data between BASIC and Assembly Language programs and routines in 256-byte chunks; in addition to the simpler, but only single- and double-byte chunks of the ML Foundation Core's REGXFR transfer variables (MDJ01, p.23).

—

A Note on Numbers: To keep everything simple to understand, and also neatly lined-up, I frequently refer to numbers as decimal bytes with three full digits, e.g. 004, 027, 229, etc. See Appendix A for conversions between the decimal and hexadecimal representations of bytes. The leading zeroes are NOT intended to indicate octal notation. Octal notation is not used anywhere in this paper.

In works of this complexity (at least for me) typos and other errors are bound to sneak in. Please let me know about any you discover so I can note and correct them.

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# General Methodology

Directly accessing disk sectors, whether via Linear Sector Numbers or not, carries a danger which Tandy warned all of us about (DSOM, p.62):

DSKO\$... outputs data directly to the sector you specify. Since it bypasses the disk filing system, it will output data without opening a file and listing its location in the directory. For this reason you need to be careful:

1. not to output data over the directory sectors unless you no longer plan to use the directory.
2. not to output data over other data you presently have stored on the disk.

In order to minimize these dangers, I am maintaining a modified Disk Directory and File Allocation Table (FAT) as a special identifier in the False Disk System. The Standard CoCo Floppy Disk consists of 35 Tracks of 18 Sectors each, for a total of 630 available separate sectors.

But, as with standard disks, I am reserving the entirety of Track 17 for a False Directory and FAT. The False Directory will provide a special indicator filename to help avoid the dangers noted above. Along with the False Directory, I'm also providing a False FAT which will simply indicate that the False Directory File takes up all 68 grants (i.e. all 34 remaining tracks) on the False Disk. Thus the False Disk, upon a DIR command, will typically display:

```
XXXXXXXXX XXX 3 B 68
```

or some other filename.ext chosen by the user. And FREE will typically display 0.

Given this model, each floppy disk drive will provide 612 usable Linear Sector Numbers which will be allocated to the individual disk drives as:

<u>Drive Number</u>	<u>Linear Sector Numbers</u>
0	0 - 611
1	612 - 1223
2	1224 - 1835
3	1836 - 2447

With this arrangement, users designing a game might, for example, decide to specifically name their False Disks something like:

<u>Drive Number</u>	<u>Filename.ext</u>
---------------------	---------------------

0	GAMENAME . DR0
1	GAMENAME . DR1
2	GAMENAME . DR2
3	GAMENAME . DR3

\_\_\_\_\_

Note that the four Assembly Language Routines of the False Disk System are herein configured to LOADM at &H4416, the byte immediately following the last byte of the ML Foundation Core. However, they can be re-assembled and thus re-positioned at any addresses above &H4416 (including addresses above &H7FFF) which the user may prefer.

This can be simply accomplished by changing the "ORG" statements at the head of each routine, and changing the corresponding FLXLTL EQU addresses above the "ORG" in FLPUT.ASM and FLGET.ASM .

=====

# FALSINIX.BAS: Program to Initialize a False File Allocation Table (FAT) And a False Directory On a False Blank Disk

```
1000 '*****
1010 '*'
1020 '* FALSINIX.BAS
1030 '* MDJ 2023/02/22
1040 '*'
1050 '* INITIALIZES A FALSE
1060 '* FILE ALLOCATION
1070 '* TABLE (FAT) AND A
1080 '* FALSE DIRECTORY ON
1090 '* A FALSE BLANK DISK
1100 '* INTENDED FOR USE BY
1110 '* DSKI$, DSKO$, AND
1120 '* THEIR MACHINE LANGUAGE
1130 '* EQUIVALENTS ONLY.
1140 '*'
1150 '* THE FALSE XXXXXXXXX.XXX
1160 '* DIRECTORY ENTRY AND
1170 '* FREE = 0 WILL SIGNAL
1180 '* TO THE USER THAT THE
1190 '* DISK IS A FALSE DISK.
1200 '*'
1210 '* UPON COMPLETION, THE
1220 '* DIRECTORY WILL LOOK
1230 '* LIKE THIS:
1240 '*'
1250 '* XXXXXXXXX XXX 3 B 68
1260 '*'
1270 '* AND WILL PROVIDE
1280 '* THIS RESULT:
1290 '*'
1300 '* PRINT FREE(0) --> 0
1310 '*'
1320 '*****
1330 '

1500 CLEAR &H1000
```

```

1510 '

1700 PRINT
1710 PRINT "      PUT THE DISK IN DRIVE 0"
1720 PRINT "    ***   ***  WARNING   ***   ***"
1730 PRINT "    *** DISK WILL BE ERASED ***"
1740 PRINT "      PRESS ANY KEY WHEN READY"
1750 A$ = INKEY$
1760 IF A$ = "" GOTO 1750
1770 PRINT
1780 PRINT "WORKING *";
1790 '

2000 'ERASE THE DISK
2010 X$ = "                                "
2020 Z$ = X$+X$+X$+X$
2030 FOR I = 1 TO 128
2040   MID$(Z$,I,1) = CHR$(0)
2050 NEXT I
2060 FOR T = 0 TO 34
2070   FOR S = 1 TO 18
2080     DSKO$ 0,T,S,Z$,Z$
2090   NEXT S
2100   PRINT "*";
2110 NEXT T
2120 '

2200 'GENERATE THE FALSE FAT
2210 F$ = Z$
2220 'SET GRANULES 0 TO 66
2230 FOR I = 1 TO 67
2240   MID$(F$,I,1) = CHR$(I)
2250 NEXT I
2260 'SET GRANULE 67
2270 '==> USE ALL 9 SECTORS
2280 MID$(F$,68,1) = CHR$(&HC9)
2290 'PUT TRACK 17, SECTOR 2 TO DISK
2300 DSKO$ 0,17,2,F$,Z$
2310 PRINT "*";
2320 '

2500 'GENERATE THE FALSE DIRECTORY
2510 D$ = Z$
2520 'SET FALSE FILENAME
2530 FOR I = 1 TO 8
2540   MID$(D$,I,1) = "X"
2550 NEXT I

```

```
2560 'SET FALSE EXTENSION
2570 FOR I = 9 TO 11
2580   MID$(D$,I,1) = "X"
2590 NEXT I
2600 'SET TYPE =
2610 '  TEXT EDITOR SOURCE
2620 MID$(D$,12,1) = CHR$(3)
2630 'SET FORMAT = BINARY
2640 MID$(D$,13,1) = CHR$(0)
2650 'SET NUMBER OF THE
2660 '  FIRST GRANULE
2670 MID$(D$,14,1) = CHR$(0)
2680 'NUMBER OF BYTES USED
2690 '  IN LAST SECTOR = 256
2700 MID$(D$,15,1) = CHR$(1)
2710 MID$(D$,16,1) = CHR$(0)
2720 'PUT TRACK 17, SECTOR 3 TO DISK
2730 DSKO$ 0,17,3,D$,Z$
2740 PRINT "*";
2750 '

2900 PRINT
2910 PRINT "FALSE INI X = DONE"
2920 '

32767 END
```

=====

# **FALSINIC.BAS: Program to Initialize a False File Allocation Table (FAT) And a False Directory On a False Blank Disk Using a User-Supplied Filename and extension**

```
1000 '*****
1010 '*'
1020 '* FALSINIC.BAS
1030 '* MDJ 2023/02/22
1040 '*'
1050 '* INITIALIZES A FALSE
1060 '* FILE ALLOCATION
1070 '* TABLE (FAT) AND A
1080 '* FALSE DIRECTORY ON
1090 '* A FALSE BLANK DISK
1100 '*'
1110 '* UTILIZES A FILENAME
1120 '* AND EXTENSION CHOSEN
1130 '* BY THE USER, HERE
1140 '* REPRESENTED BY:
1150 '* FILENAME.EXT
1160 '*'
1170 '* INTENDED FOR USE BY
1180 '* DSKI$, DSKO$, AND
1190 '* THEIR MACHINE LANGUAGE
1200 '* EQUIVALENTS ONLY.
1210 '*'
1220 '* THE FALSE FILENAME.EXT
1230 '* DIRECTORY ENTRY AND
1240 '* FREE = 0 WILL SIGNAL
1250 '* TO THE USER THAT THE
1260 '* DISK IS A FALSE DISK.
1270 '*'
1280 '* UPON COMPLETION, THE
1290 '* DIRECTORY WILL LOOK
1300 '* LIKE THIS:
```

```

1310 '*'
1320 '* FILENAME EXT 3 B 68
1330 '*'
1340 '* AND WILL PROVIDE
1350 '* THIS RESULT:
1360 '*'
1370 '* PRINT FREE(0) --> 0
1380 '*'
1390 '*****
1400 '

1500 CLEAR &H1000
1510 '

1700 PRINT
1710 PRINT " PUT THE DISK IN DRIVE 0"
1720 PRINT " *** ** WARNING *** **"
1730 PRINT " *** DISK WILL BE ERASED ***"
1740 PRINT " PRESS ANY KEY WHEN READY"
1750 A$ = INKEY$
1760 IF A$ = "" GOTO 1750
1770 PRINT
1780 '

2000 PRINT
2010 PRINT "ENTER FILENAME WITHOUT"
2020 PRINT "EXTENSION; 1-8 CHARS."
2030 INPUT FT$
2040 L1 = LEN(FT$)
2050 IF ((L1 < 1) OR (L1 > 8)) GOTO 3710 'ERROR
2060 L1 = 8 - L1
2070 FOR I = 1 TO L1
2080 FT$ = FT$ + " "
2090 NEXT I
2100 '

2200 PRINT
2210 PRINT "ENTER EXTENSION;"
2220 PRINT "1-3 CHARS."
2230 INPUT EX$
2240 L1 = LEN(EX$)
2250 IF ((L1 < 1) OR (L1 > 3)) GOTO 3710 'ERROR
2260 L1 = 3 - L
2270 FOR I = 1 TO L1
2280 EX$ = EX$ + " "
2290 NEXT I
2300 PRINT "WORKING *";

```

```

2310 '
2400 'ERASE THE DISK
2410 X$ = "
2420 Z$ = X$+X$+X$+X$
2430 FOR I = 1 TO 128
2440   MID$(Z$,I,1) = CHR$(0)
2450 NEXT I
2460 FOR T = 0 TO 34
2470   FOR S = 1 TO 18
2480     DSKO$ 0,T,S,Z$,Z$
2490   NEXT S
2500   PRINT "*";
2510 NEXT T
2520 '

2700 'GENERATE THE FALSE FAT
2710 F$ = Z$
2720 'SET GRANULES 0 TO 66
2730 FOR I = 1 TO 67
2740   MID$(F$,I,1) = CHR$(I)
2750 NEXT I
2760 'SET GRANULE 67
2770 '==> USE ALL 9 SECTORS
2780 MID$(F$,68,1) = CHR$(&HC9)
2790 'PUT TRACK 17, SECTOR 2 TO DISK
2800 DSKO$ 0,17,2,F$,Z$
2810 PRINT "*";
2820 '

3100 'GENERATE THE FALSE DIRECTORY
3110 D$ = Z$
3120 'SET FALSE FILENAME
3130 FOR I = 1 TO 8
3140   MID$(D$,I,1) = MID$(FT$,I,1)
3150 NEXT I
3160 'SET FALSE EXTENSION
3170 FOR I = 9 TO 11
3180   MID$(D$,I,1) = MID$(EX$,I-8,1)
3190 NEXT I
3200 'SET TYPE =
3210 '  TEXT EDITOR SOURCE
3220 MID$(D$,12,1) = CHR$(3)
3230 'SET FORMAT = BINARY
3240 MID$(D$,13,1) = CHR$(0)
3250 'SET NUMBER OF THE
3260 '  FIRST GRANULE

```

```
3270 MID$(D$,14,1) = CHR$(0)
3280 'NUMBER OF BYTES USED
3290 ' IN LAST SECTOR = 256
3300 MID$(D$,15,1) = CHR$(1)
3310 MID$(D$,16,1) = CHR$(0)
3320 'PUT TRACK 17, SECTOR 3 TO DISK
3330 DSKO$ 0,17,3,D$,Z$
3340 PRINT "*";
3350 '

3500 PRINT
3510 PRINT "FALSE INI C = DONE"
3520 GOTO 32767
3530 '

3700 'ERROR HANDLING
3710 PRINT
3720 PRINT "*** ERROR ENCOUNTERED ***"
3730 PRINT "*** RUN TERMINATED ***"
3740 PRINT
3750 '

32767 END
```

=====

# FALSCHGN.BAS: Program to Change the Name of a False Disk Using a User-Supplied Filename and extension

```
1000 '*****
1010 '*'
1020 '* FALSCHGN.BAS
1030 '* MDJ 2023/02/24
1040 '*'
1050 '* CHANGES THE NAME OF
1060 '* A FALSE DISK
1100 '*'
1110 '* UTILIZES A FILENAME
1120 '* AND EXTENSION CHOSEN
1130 '* BY THE USER, HERE
1140 '* REPRESENTED BY:
1150 '* FILENAME.EXT
1160 '*'
1170 '* INTENDED FOR USE BY
1180 '* DSKI$, DSKO$, AND
1190 '* THEIR MACHINE LANGUAGE
1200 '* EQUIVALENTS ONLY.
1210 '*'
1220 '* THE FALSE FILENAME.EXT
1230 '* DIRECTORY ENTRY AND
1240 '* FREE = 0 WILL SIGNAL
1250 '* TO THE USER THAT THE
1260 '* DISK IS A FALSE DISK.
1270 '*'
1280 '* UPON COMPLETION, THE
1290 '* DIRECTORY WILL LOOK
1300 '* LIKE THIS:
1310 '*'
1320 '* FILENAME EXT 3 B 68
1330 '*'
1340 '* AND WILL PROVIDE
1350 '* THIS RESULT:
1360 '*'
1370 '* PRINT FREE(0) --> 0
1380 '*'
1390 '*****
1400 '
```

```

1500 CLEAR &H1000
1510 X$ = "
1520 Z$ = X$+X$+X$+X$
1530 FOR I = 1 TO 128
1540   MID$(Z$,I,1) = CHR$(0)
1550 NEXT I
1560 '

1700 PRINT
1710 PRINT "PUT THE FALSE DISK IN DRIVE 0"
1740 PRINT "PRESS ANY KEY WHEN READY"
1750 A$ = INKEY$
1760 IF A$ = "" GOTO 1750
1770 PRINT
1790 '

2500 PRINT
2510 PRINT "ENTER FILENAME WITHOUT"
2520 PRINT "EXTENSION; 1-8 CHARS."
2530 INPUT FT$
2540 L1 = LEN(FT$)
2550 IF ((L1 < 1) OR (L1 > 8)) GOTO 3710 'ERROR
2560 L1 = 8 - L1
2570 FOR I = 1 TO L1
2580   FT$ = FT$ + " "
2590 NEXT I
2600 '

2800 PRINT
2810 PRINT "ENTER EXTENSION;"
2820 PRINT "1-3 CHARS."
2830 INPUT EX$
2840 L1 = LEN(EX$)
2850 IF ((L1 < 1) OR (L1 > 3)) GOTO 3710 'ERROR
2860 L1 = 3 - L
2870 FOR I = 1 TO L1
2880   EX$ = EX$ + " "
2890 NEXT I
2900 '

3100 'GENERATE THE FALSE DIRECTORY
3110 D$ = Z$
3120 'SET FALSE FILENAME
3130 FOR I = 1 TO 8
3140   MID$(D$,I,1) = MID$(FT$,I,1)
3150 NEXT I

```

```

3160 'SET FALSE EXTENSION
3170 FOR I = 9 TO 11
3180   MID$(D$,I,1) = MID$(EX$,I-8,1)
3190 NEXT I
3200 'SET TYPE =
3210 '  TEXT EDITOR SOURCE
3220 MID$(D$,12,1) = CHR$(3)
3230 'SET FORMAT = BINARY
3240 MID$(D$,13,1) = CHR$(0)
3250 'SET NUMBER OF THE
3260 '  FIRST GRANULE
3270 MID$(D$,14,1) = CHR$(0)
3280 'NUMBER OF BYTES USED
3290 '  IN LAST SECTOR = 256
3300 MID$(D$,15,1) = CHR$(1)
3310 MID$(D$,16,1) = CHR$(0)
3320 'PUT TRACK 17, SECTOR 3 TO DISK
3330 DSKO$ 0,17,3,D$,Z$
3340 '

3500 'CLEAN THE DIRECTORY TRACK
3510 DSKO$ 0,17,1,Z$,Z$
3520 DSKO$ 0,17,4,Z$,Z$
3530 DSKO$ 0,17,5,Z$,Z$
3540 DSKO$ 0,17,6,Z$,Z$
3550 DSKO$ 0,17,7,Z$,Z$
3560 DSKO$ 0,17,8,Z$,Z$
3570 DSKO$ 0,17,9,Z$,Z$
3580 DSKO$ 0,17,10,Z$,Z$
3590 DSKO$ 0,17,11,Z$,Z$
3600 DSKO$ 0,17,12,Z$,Z$
3610 DSKO$ 0,17,13,Z$,Z$
3620 DSKO$ 0,17,14,Z$,Z$
3630 DSKO$ 0,17,15,Z$,Z$
3640 DSKO$ 0,17,16,Z$,Z$
3650 DSKO$ 0,17,17,Z$,Z$
3660 DSKO$ 0,17,18,Z$,Z$
3670 '

3800 PRINT
3810 PRINT "FALSE CHANGE DISK NAME = DONE"
3820 GOTO 32767
3830 '

4000 'ERROR HANDLING
4010 PRINT
4020 PRINT "*** ERROR ENCOUNTERED ***"

```

```
4030 PRINT "*** RUN TERMINATED ***"  
4040 PRINT  
4050 '  
  
32767 END
```

=====

# FALSCOPY.BAS: Program to Copy a Source Disk To a Target Disk

```
1000 '*****
1010 '*'
1020 '* FALSCOPY.BAS
1030 '* MDJ 2023/02/22
1040 '*'
1050 '* COPIES A SOURCE DISK
1060 '* TO A TARGET DISK
1070 '*'
1080 '* ANY DATA ON THE
1090 '* TARGET DISK WILL
1100 '* BE LOST
1110 '*'
1120 '* DOES A
1130 '* SECTOR-BY-SECTOR COPY
1140 '*'
1150 '* BOTH DRIVE 0 AND
1160 '* DRIVE 1 ARE REQUIRED
1170 '* BY THIS PROGRAM - USE
1180 '* THE BASIC COPY
1190 '* COMMAND INSTEAD IF
1200 '* ONLY DRIVE 0 IS
1210 '* AVAILABLE
1220 '*'
1230 '* NOTE: THIS PROGRAM
1240 '* WILL WORK WITH
1250 '* REGULAR DISKS AS
1260 '* WELL AS FALSE DISKS.
1270 '*'
1280 '*****
1290 '

1300 CLEAR &H1000
1310 '

1400 PRINT
1410 PRINT "    PUT SOURCE DISK IN DRIVE 0"
1420 PRINT "    AND TARGET DISK IN DRIVE 1"
1430 PRINT "    ***   *** WARNING   ***   ***"
1440 PRINT "    ** ALL TARGET DISK DATA **"
1450 PRINT "    ***   WILL BE LOST   ***"
```

```

1460 PRINT "    PRESS ANY KEY WHEN READY"
1470 A$ = INKEY$
1480 IF A$ = "" GOTO 1470
1490 PRINT
1500 '

1600 PRINT "WORKING ";
1620 FOR T = 0 TO 34
1630   T3 = INT(T/10)
1640   T4 = T - (T3 * 10)
1650   T1$ = CHR$(T3 + &H30)
1660   T2$ = CHR$(T4 + &H30)
1670   FOR S = 1 TO 18
1680     S3 = INT(S/10)
1690     S4 = S - (S3 * 10)
1700     S1$ = CHR$(S3 + &H30)
1710     S2$ = CHR$(S4 + &H30)
1720     DSKI$ 0,T,S,X$,Y$
1730     DSKO$ 1,T,S,X$,Y$
1740   NEXT S
1750   PRINT "*";
1760 NEXT T
1770 PRINT:PRINT
1780 '

2000 PRINT "FALSE DISK COPY = DONE"
2010 '

32767 END

```

=====

# FALSFILL.BAS: Program to Fill a False Disk With Test Data

```
1000 '*****
1010 '*'
1020 '* FALSFILL.BAS
1030 '* MDJ 2023/02/22
1040 '*'
1050 '* FILLS A FALSE DISK
1060 '* WITH TEST DATA
1070 '*'
1080 '*****
1090 '

1400 CLEAR &H1000

1500 PRINT
1510 PRINT "PUT A FALSE DISK IN DRIVE 0"
1520 PRINT "PRESS ANY KEY WHEN READY"
1530 A$ = INKEY$
1540 IF A$ = "" GOTO 1530
1550 PRINT "WORKING ";
1570 W3$ = "TRK 00 SEC 01 - "
1580 '

2010 ' GENERATE THE TEST DATA
2020 FOR T = 0 TO 34
2030   'SKIP TRACK 17
2040   IF T = 17 GOTO 2220
2050   T3 = INT(T/10)
2060   T4 = T - (T3 * 10)
2070   T1$ = CHR$(T3 + &H30)
2080   T2$ = CHR$(T4 + &H30)
2090   FOR S = 1 TO 18
2100     S3 = INT(S/10)
2110     S4 = S - (S3 * 10)
2120     S1$ = CHR$(S3 + &H30)
2130     S2$ = CHR$(S4 + &H30)
2140     MID$(W3$,5,1) = T1$
2150     MID$(W3$,6,1) = T2$
2160     MID$(W3$,12,1) = S1$
2170     MID$(W3$,13,1) = S2$
2180     S1$ = W3$+W3$+W3$+W3$+W3$+W3$+W3$+W3$
```

```

2190     DSKO$ 0,T,S,S1$,S1$
2200     NEXT S
2210     PRINT "*";
2220     NEXT T
2230 '

2500 'CLEAN THE DIRECTORY TRACK
2510 X$ = "
2520 Z$ = X$+X$+X$+X$
2530 FOR I = 1 TO 128
2540     MID$(Z$,I,1) = CHR$(0)
2550     NEXT I
2560 DSKO$ 0,17,1,Z$,Z$
2570 DSKO$ 0,17,4,Z$,Z$
2580 DSKO$ 0,17,5,Z$,Z$
2590 DSKO$ 0,17,6,Z$,Z$
2600 DSKO$ 0,17,7,Z$,Z$
2610 DSKO$ 0,17,8,Z$,Z$
2620 DSKO$ 0,17,9,Z$,Z$
2630 DSKO$ 0,17,10,Z$,Z$
2640 DSKO$ 0,17,11,Z$,Z$
2650 DSKO$ 0,17,12,Z$,Z$
2660 DSKO$ 0,17,13,Z$,Z$
2670 DSKO$ 0,17,14,Z$,Z$
2680 DSKO$ 0,17,15,Z$,Z$
2690 DSKO$ 0,17,16,Z$,Z$
2700 DSKO$ 0,17,17,Z$,Z$
2710 DSKO$ 0,17,18,Z$,Z$
2720 '

2800 PRINT
2810 PRINT "FALSE FILL = DONE"
2820 '

32767 END

```

=====

# FALSDISP.BAS: Program to Display the Data Contained in a Selected Linear Sector

Note: this program utilizes the FALSXLTL.BAS subroutine - See the third page following this one.

```
1000 '*****
1010 '*'
1020 '* FALSDISP.BAS
1030 '* MDJ 2023/02/22
1040 '*'
1050 '* DISPLAYS THE DATA
1060 '* CONTAINED IN A
1070 '* SELECTED LINEAR
1080 '* SECTOR
1090 '*'
1100 '*****
1120 '

1150 CLEAR &H1000

1200 PRINT
1210 PRINT "MAKE SURE FALSE DISK IS"
1220 PRINT "IN THE DESIRED DRIVE."
1230 PRINT "PRESS ANY KEY WHEN READY"
1240 A$ = INKEY$
1250 IF A$ = "" GOTO 1240
1260 PRINT
1270 '

1400 PRINT "ENTER THE DESIRED LINEAR"
1410 PRINT "SECTOR NUMBER (0 - 2447) ";
1420 INPUT L
1430 L = INT(L)
1440 IF ((L<0) OR (L>2447)) GOTO 2410 'ERROR
1450 PRINT
1460 '

1600 'GO TRANSLATE
1610 'LINEAR SECTOR NUMBER.
1620 'RETURNS D, T, S
1630 GOSUB 20000
1640 IF (D < 0) GOTO 2410 'ERROR
```

```

1650 '

1800 PRINT "CONTENTS:"
1810 DSKI$ D,T,S,X$,Y$
1820 PRINT X$;
1830 PRINT Y$
1840 PRINT
1850 '

2000 PRINT "CHECK ANOTHER SECTOR (Y/N) ";
2010 A$ = INKEY$
2020 IF A$ = "" GOTO 2010
2030 IF A$ = "Y" GOTO 1400
2040 PRINT
2050 '

2200 PRINT "FALSE DISPLAY = DONE"
2210 GOTO 32767
2220 '

2400 'ERROR HANDLING
2410 PRINT
2420 PRINT "*** ERROR ENCOUNTERED ***"
2430 PRINT "*** RUN TERMINATED ***"
2440 PRINT
2450 GOTO 32767
2460 '

20000 '*****
20010 '*
20020 '* FALSXLTL.BAS
20030 '* MDJ 2023/02/21
20040 '*
20050 '* FALSE DISK
20060 '* L TO D,T,S
20070 '* TRANSLATION SUBROUTINE
20080 '*
20090 '* ENTRY CONDITIONS:
20100 '* L (0-2447)
20110 '* = LINEAR SECTOR NUMBER
20120 '*
20130 '* EXIT CONDITIONS:
20140 '* D (0-3)
20150 '* = DRIVE NUMBER
20160 '* T (0-34)
20170 '* = TRACK NUMBER
20180 '* S (1-18)

```

```

20190 '* = SECTOR NUMBER
20200 '*
20210 '* INTERNAL TEMPORARY
20220 '* VARIABLES =
20230 '*   V1, V2
20240 '*
20250 '* ON EXIT:
20260 '* D < 0 ==> ERROR
20270 '*
20280 '*****
20290 '

20400 'ERROR TRAPPING
20410 V1 = INT(L)
20420 IF V1 < 0 GOTO 20810
20430 IF V1 > 2447 GOTO 20810
20440 '

20500 'GET DRIVE NUMBER
20510 'AND REMAINDER = V2
20520 D = INT(V1 / 612)
20530 V2 = V1 - (D * 612)
20540 '

20600 'GET TRACK NUMBER
20610 'AND SECTOR NUMBER
20620 T = INT(V2 / 18)
20630 S = V2 - (T * 18) + 1
20640 'SKIP TRACK 17
20650 IF (T < 17) GOTO 20670
20660 T = T + 1
20670 RETURN
20680 '

20800 ' ERROR HANDLING
20810 D = -9
20820 RETURN
20830 '

20900 '*****
20910 '*
20920 '* END OF SUBROUTINE
20930 '*
20940 '*****
20950 '

32767 END

```

# FALSXLTL.BAS: Subroutine to Translate a Linear Sector Number Into a Standard Drive Number, Track Number, and Sector Number

This is not a stand-alone program. It is a subroutine which must be called from within a stand-alone or similar program. Here, we use the FLTLTEST.BAS program to test the routine.

---

The BASIC Language Subroutine:

```
20000 '*****
20010 '*'
20020 '* FALSXLTL.BAS
20030 '* MDJ 2023/02/21
20040 '*'
20050 '* FALSE DISK
20060 '* L TO D,T,S
20070 '* TRANSLATION SUBROUTINE
20080 '*'
20090 '* ENTRY CONDITIONS:
20100 '* L (0-2447)
20110 '* = LINEAR SECTOR NUMBER
20120 '*'
20130 '* EXIT CONDITIONS:
20140 '* D (0-3)
20150 '* = DRIVE NUMBER
20160 '* T (0-34)
20170 '* = TRACK NUMBER
20180 '* S (1-18)
20190 '* = SECTOR NUMBER
20200 '*'
20210 '* INTERNAL TEMPORARY
20220 '* VARIABLES =
20230 '*   V1, V2
20240 '*'
20250 '* ON EXIT:
20260 '* D < 0 ==> ERROR
20270 '*
```

```

20280 '*****
20290 '

20400 'ERROR TRAPPING
20410 V1 = INT(L)
20420 IF V1 < 0 GOTO 20810
20430 IF V1 > 2447 GOTO 20810
20440 '

20500 'GET DRIVE NUMBER
20510 'AND REMAINDER = V2
20520 D = INT(V1 / 612)
20530 V2 = V1 - (D * 612)
20540 '

20600 'GET TRACK NUMBER
20610 'AND SECTOR NUMBER
20620 T = INT(V2 / 18)
20630 S = V2 - (T * 18) + 1
20640 'SKIP TRACK 17
20650 IF (T < 17) GOTO 20670
20660 T = T + 1
20670 RETURN
20680 '

20800 ' ERROR HANDLING
20810 D = -9
20820 RETURN
20830 '

20900 '*****
20910 '*
20920 '* END OF SUBROUTINE
20930 '*
20940 '*****
20950 '

```

---

The BASIC Language Test Program:

```

1000 '*****
1020 '*
1030 '* FLTLTEST.BAS
1040 '* MDJ 2023/02/22
1050 '*

```

```

1060 '* TESTS THE
1070 '* FALSXLTL
1080 '* SUBROUTINE
1090 '*
1100 '*****
1110 '

1400 CLEAR &H1000

2000 PRINT "ENTER LINEAR SECTOR"
2020 PRINT "NUMBER (0-2447) >";
2010 INPUT L
2020 L = INT(L)
2030 IF ((L >= 0) AND (L <= 2447)) GOTO 2200
2040 PRINT "OUT OF RANGE - TRY AGAIN:"
2050 GOTO 2000
2060 `

2600 ' GO TRANSLATE L TO D,T,S
2610 GOSUB 20410
2620 IF (D < 0) GOTO 3410 'ERROR
2630 PRINT
2640 PRINT "L = "; L
2650 PRINT "D = "; D
2660 PRINT "T = "; T
2670 PRINT "S = "; S
2680 PRINT
2690 '

2800 PRINT "CHECK ANOTHER (Y/N) >";
2810 A$ = INKEY$
2820 IF A$ = "" GOTO 2810
2830 IF A$ = "Y" GOTO 2000
2840 `

3200 PRINT "FLTLTEST = DONE"
3210 GOTO 32767
3220 `

3400 'ERROR HANDLING
3410 PRINT "*** ERROR ENCOUNTERED ***"
3420 PRINT "*** RUN TERMINATED ***"
3430 PRINT
3440 GOTO 32767
3450 `

20000 '*****

```

```

20010 '*'
20020 '* FALSXLTL.BAS
20030 '* MDJ 2023/02/21
20040 '*'
20050 '* FALSE DISK
20060 '* L TO D,T,S
20070 '* TRANSLATION SUBROUTINE
20080 '*'
20090 '* ENTRY CONDITIONS:
20100 '* L (0-2447)
20110 '* = LINEAR SECTOR NUMBER
20120 '*'
20130 '* EXIT CONDITIONS:
20140 '* D (0-3)
20150 '* = DRIVE NUMBER
20160 '* T (0-34)
20170 '* = TRACK NUMBER
20180 '* S (1-18)
20190 '* = SECTOR NUMBER
20200 '*'
20210 '* INTERNAL TEMPORARY
20220 '* VARIABLES =
20230 '*   V1, V2
20240 '*'
20250 '* ON EXIT:
20260 '* D < 0 ==> ERROR
20270 '*'
20280 '*****
20290 '

20400 'ERROR TRAPPING
20410 V1 = INT(L)
20420 IF V1 < 0 GOTO 20810
20430 IF V1 > 2447 GOTO 20810
20440 '

20500 'GET DRIVE NUMBER
20510 'AND REMAINDER = V2
20520 D = INT(V1 / 612)
20530 V2 = V1 - (D * 612)
20540 '

20600 ' ADJUST FOR SKIPPING
20610 ' OF FAT SECTOR AND
20620 ' DIRECTORY SECTORS
20630 IF V2 < 307 GOTO 20710
20640 V2 = V2 + 18

```

```
20650 '
20700 ' GET TRACK & SECTOR
20710 T = INT(V2/18)
20720 S = V2 - (T*18) + 1
20730 RETURN
20740 '
20800 ' ERROR HANDLING
20810 D = -9
20820 RETURN
20630 '
20900 '*****
20910 '*
20920 '* END OF SUBROUTINE
20930 '*
20940 '*****
20950 '
32767 END
```

---

Result:



```
VCC 2.1.0.7 Tandy Color Computer 3 Emulator
File Edit Configuration Cartridge Debugger Help

OK
LOAD"FLTLTEST.BAS
OK
RUN
ENTER LINEAR SECTOR
? 345

L = 345
D = 0
T = 20
S = 4

CHECK ANOTHER (Y/N) >
```

Skip:01 | FPS: 60 | MC6809 @ 0.89Mhz | FD-502:Idle

As expected.

=====

# FALSXLTD.BAS: Subroutine to Translate a Standard Drive Number, Track Number, and Sector Number Into a Linear Sector Number

This is not a stand-alone program. It is a subroutine which must be called from within a stand-alone or similar program. Here, we use the FLTDTEST.BAS program to test the routine.

---

The BASIC Language Subroutine:

```
21000 '*****
21010 '*
21020 '* FALSXLTD.BAS
21030 '* MDJ 2023/02/21
21040 '*
21050 '* FALSE DISK
21060 '* D,T,S TO L
21070 '* TRANSLATION SUBROUTINE
21080 '*
21090 '* ENTRY CONDITIONS:
21100 '* D (0-3)
21110 '* = DRIVE NUMBER
21120 '* T (0-34)
21130 '* = TRACK NUMBER
21140 '* S (1-18)
21150 '* = SECTOR NUMBER
21160 '*
21170 '* EXIT CONDITIONS:
21180 '* L (0-2447)
21190 '* = LINEAR SECTOR NUMBER
21200 '*
21210 '* INTERNAL TEMPORARY
21220 '* VARIABLES =
21230 '*   V3, V4, V5
21240 '*
21250 '* ON EXIT:
21260 '* L < 0 ==> ERROR
21270 '*
```

```

21280 '*****
21290 '

21400 'ERROR TRAPPING
21410 V3 = INT(D)
21420 IF V3 < 0 GOTO 22410
21430 IF V3 > 3 GOTO 22410
21440 V4 = INT(T)
21450 IF V4 < 0 GOTO 22410
21460 IF V4 > 34 GOTO 22410
21470 IF V4 = 17 GOTO 22410
21480 V5 = INT(S)
21490 IF V5 < 1 GOTO 22410
21500 IF V5 > 18 GOTO 22410
21510 '

21800 ' GO DO SPECIAL HANDLING
21810 ' IF TRACK > 17
21820 IF V4 > 17 GOTO 22240
21830 '
21840 ' REGULAR HANDLING
21850 ' 18 SECTORS PER TRACK
21860 L = (V3 * 620) + (V4 * 18) + V5
21870 RETURN
21880 '

22200 ' SPECIAL HANDLING
22210 ' FOR TRACKS > 17
22220 ' ADJUST FOR SKIPPING
22230 ' FAT AND DIRECTORY SECTORS
22240 L = (V3 * 620) + (V4 * 18) + V5 - 18
22250 RETURN
22260 '

22400 ' ERROR HANDLING
22410 L = -9
22420 RETURN
22430 '

22600 '*****
22610 '*
22620 '* END OF SUBROUTINE
22630 '*
22640 '*****
22650 '

```

---

The BASIC Language Test Program:

```
1000 '*****
1020 '*'
1030 '* FLTDTEST.BAS
1040 '* MDJ 2023/02/22
1050 '*'
1060 '* TESTS THE
1070 '* FALSXLTD
1080 '* SUBROUTINE
1090 '*'
1100 '*****
1110 '

1400 CLEAR &H1000

2000 PRINT "ENTER DRIVE NUMBER (0-3) >";
2010 INPUT D
2020 D = INT(D)
2030 IF ((D >= 0) AND (D <= 3)) GOTO 2200
2040 PRINT "OUT OF RANGE - TRY AGAIN:"
2050 GOTO 2000
2060 '

2200 PRINT "ENTER TRACK NUMBER (0-35) >";
2210 INPUT T
2220 T = INT(T)
2230 IF T = 17 GOTO 2250
2240 IF ((T >= 0) AND (T <= 34)) GOTO 2400
2250 PRINT "OUT OF RANGE - TRY AGAIN:"
2260 GOTO 2200
2270 '

2400 PRINT "ENTER SECTOR NUMBER (1-18) >";
2410 INPUT S
2420 S = INT(S)
2430 IF ((S >= 1) AND (S <= 18)) GOTO 2610
2440 PRINT "OUT OF RANGE - TRY AGAIN:"
2450 GOTO 2400
2460 '

2600 ' GO TRANSLATE D,T,S TO L
2610 GOSUB 21410
2620 IF (L < 0) GOTO 3410 'ERROR
2630 PRINT
```

```

2640 PRINT "D = "; D
2650 PRINT "T = "; T
2660 PRINT "S = "; S
2670 PRINT "L = "; L
2680 PRINT
2690 '

2800 PRINT "CHECK ANOTHER (Y/N) >";
2810 A$ = INKEY$
2820 IF A$ = "" GOTO 2810
2830 IF A$ = "Y" GOTO 2000
2840 '

3200 PRINT "FLTDTEST = DONE"
3210 GOTO 32767
3220 '

3400 'ERROR HANDLING
3410 PRINT "*** ERROR ENCOUNTERED ***"
3420 PRINT "*** RUN TERMINATED ***"
3430 PRINT
3440 GOTO 32767
3450 '

21000 '*****
21010 '*
21020 '* FALSXLTD.BAS
21030 '* MDJ 2023/02/21
21040 '*
21050 '* FALSE DISK
21060 '* D,T,S TO L
21070 '* TRANSLATION SUBROUTINE
21080 '*
21090 '* ENTRY CONDITIONS:
21100 '* D (0-3)
21110 '* = DRIVE NUMBER
21120 '* T (0-34)
21130 '* = TRACK NUMBER
21140 '* S (1-18)
21150 '* = SECTOR NUMBER
21160 '*
21170 '* EXIT CONDITIONS:
21180 '* L (0-2447)
21190 '* = LINEAR SECTOR NUMBER
21200 '*
21210 '* INTERNAL TEMPORARY
21220 '* VARIABLES =

```

```

21230 '*   V3, V4, V5
21240 '*
21250 '* ON EXIT:
21260 '* L < 0 ==> ERROR
21270 '*
21280 '*****
21290 '

21400 'ERROR TRAPPING
21410 V3 = INT(D)
21420 IF V3 < 0 GOTO 22410
21430 IF V3 > 3 GOTO 22410
21440 V4 = INT(T)
21450 IF V4 < 0 GOTO 22410
21460 IF V4 > 34 GOTO 22410
21470 IF V4 = 17 GOTO 22410
21480 V5 = INT(S)
21490 IF V5 < 1 GOTO 22410
21500 IF V5 > 18 GOTO 22410
21510 '

21800 ' GO DO SPECIAL HANDLING
21810 ' IF TRACK > 17
21820 IF V4 > 17 GOTO 22240
21830 '
21840 ' REGULAR HANDLING
21850 ' 18 SECTORS PER TRACK
21860 L = (V3 * 620) + (V4 * 18) + V5
21870 RETURN
21880 '

22200 ' SPECIAL HANDLING
22210 ' FOR TRACKS > 17
22220 ' ADJUST FOR SKIPPING
22230 ' FAT AND DIRECTORY SECTORS
22240 L = (V3 * 620) + (V4 * 18) + V5 - 18
22250 RETURN
22260 '

22400 ' ERROR HANDLING
22410 L = -9
22420 RETURN
22430 '

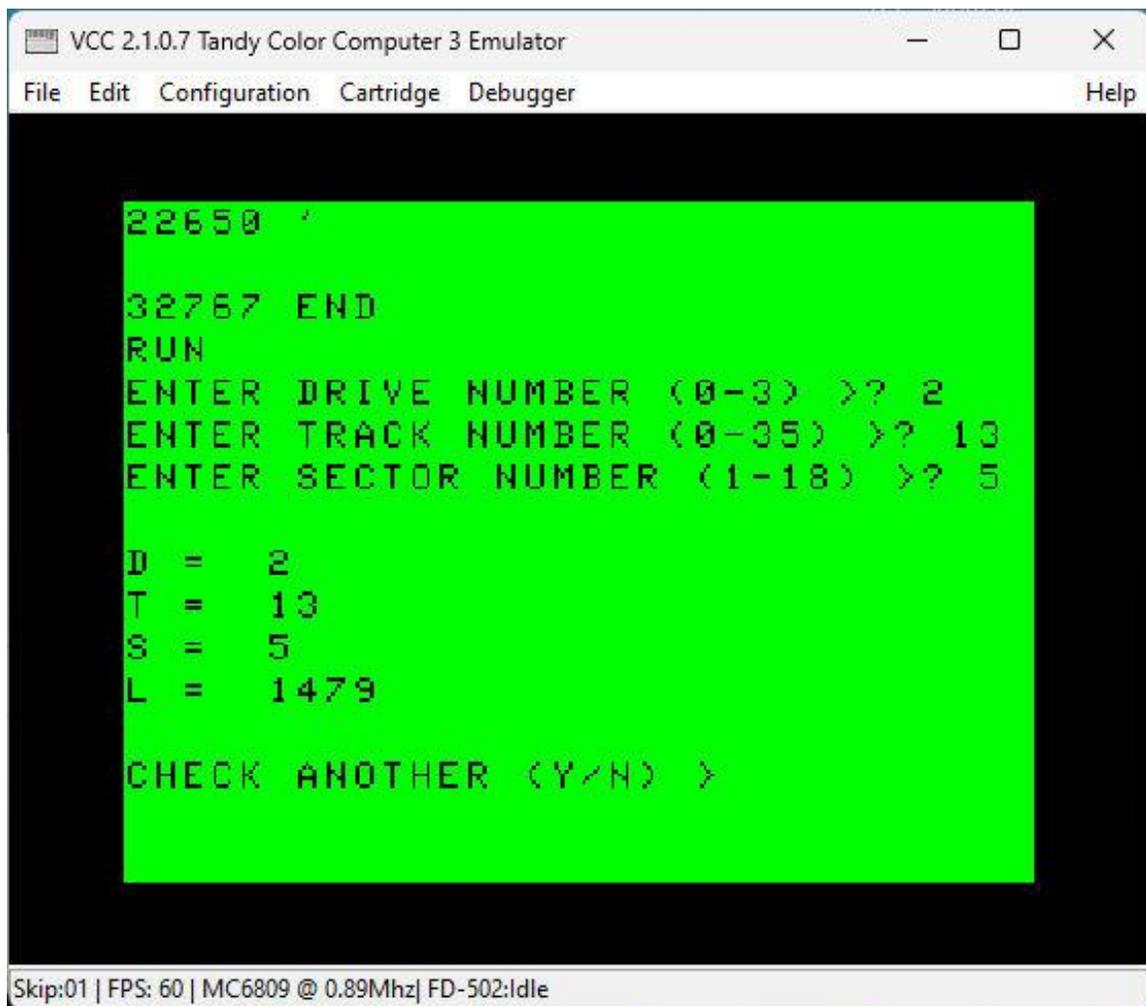
22600 '*****
22610 '*
22620 '* END OF SUBROUTINE

```

```
22630 ' *
22640 ' *****
22650 '

32767 END
```

Result:



As expected.

=====

# FALSPUT.BAS: Subroutine to Put a Buffer To a Linear Sector

This is not a stand-alone program. It is a subroutine which must be called from within a stand-alone or similar program. Here, we use the FALSPUTT.BAS program to test the routine.

---

The BASIC Language Subroutine:

```
10000 '*****
10010 '*
10020 '* FALSPUT.BAS
10030 '* MDJ 2023/02/21
10040 '*
10050 '* FALSE DISK SYSTEM
10060 '* PUT BUFFER TO
10070 '* LINEAR SECTOR
10080 '* SUBROUTINE
10090 '*
10100 '* PUTS A LINEAR SECTOR
10110 '* (0-2447)
10120 '* TO A FALSE DISK
10130 '* FROM A SPECIFIED
10140 '* DISK BUFFER
10150 '*
10160 '* ENTRY CONDITIONS:
10170 '* B = DISK BUFFER ADDRESS
10180 '* L = LINEAR SECTOR NUMBER
10190 '*
10200 '* INTERNALLY USED
10210 '* PERMANENT VARIABLES
10220 '* D = DRIVE NUMBER
10230 '* T = TRACK NUMBER
10240 '* S = SECTOR NUMBER
10250 '*
10260 '* INTERNALLY USED
10270 '* TEMPORARY VARIABLES:
10280 '* A1, A2, C1$, C2$,
10290 '* I, E, V6, V7,
10300 '* X2$, X3$, Z$
10310 '*
```

```

10320 '* ON EXIT:
10330 '* L < 0 ==> ERROR
10340 '*
10350 '*****
10360 '

10400 'THERE IS NO INTERNAL
10410 'CHECK ON THE VALIDITY
10420 'OF THE BUFFER ADDRESS
10430 'HERE - PERFORM EXTERNALLY
10440 'BEFORE CALLING THIS
10450 'SUBROUTINE.
10460 V6 = INT(B)
10470 'ADDRESSES FOR
10480 'SETTING STRINGS
10490 V6 = V6 - 1
10500 V7 = V6 + &H80
10510 '

10600 'GO TRANSLATE
10610 'LINEAR SECTOR NUMBER.
10620 'RETURNS D, T, S
10630 GOSUB 20000
10640 IF (D < 0) GOTO 11100 'ERROR
10650 '

10700 ' GET DATA FROM THE BUFFER
10710 ' AND SET STRINGS
10720 ' (MUST PRELOAD STRINGS
10730 ' WITH SPACES)
10740 Z$ = "
10750 X2$ = Z$+Z$+Z$+Z$
10760 X3$ = Z$+Z$+Z$+Z$
10770 FOR I = 1 TO 128
10780     A1 = V6 + I
10790     A2 = V7 + I
10800     C1$ = CHR$(PEEK(A1))
10810     C2$ = CHR$(PEEK(A2))
10820     MID$(X2$,I,1) = C1$
10830     MID$(X3$,I,1) = C2$
10840 NEXT I
10850 '

10900 ' PUT THE DATA TO DISK
10910 DSKO$ D,T,S,X2$,X3$
10920 '

```

```

11000 ' CHECK STATUS FOR WRITE ERROR
11010 E = PEEK(&H00F0)
11020 IF (E<>0) GOTO 11100 'ERROR
11030 RETURN
11040 '

11100 ' ERROR HANDLING
11110 ' L = -9
11120 RETURN
11130 '

11200 '*****
11210 '*'
11220 '* END OF SUBROUTINE
11230 '*'
11240 '*****
11250 '

```

---

The BASIC Language Test Program:

```

1000 '*****
1010 '*'
1020 '* FALSPUTT.BAS
1030 '* MDJ 2023/02/22
1040 '*'
1050 '* TESTS THE BASIC
1060 '* FALSPUT MECHANISM
1070 '*'
1080 '*****
1090 '

1100 CLEAR &H1000
1100 '

1200 PRINT
1210 PRINT "MAKE SURE FALSE DISK IS"
1220 PRINT "IN THE DESIRED DRIVE."
1230 PRINT "PRESS ANY KEY WHEN READY"
1240 A$ = INKEY$
1250 IF A$ = "" GOTO 1240
1260 PRINT
1270 '

1400 PRINT "ENTER THE DESIRED LINEAR"

```

```

1410 PRINT "SECTOR NUMBER (0 - 2447) ";
1420 INPUT L
1430 L = INT(L)
1440 IF ((L<0) OR (L>2447)) GOTO 2610 'ERROR
1450 PRINT "WORKING ";
1460 'FAKE WORKING DELAYS TO SHOW ACTIVITY
1470 FOR K = 1 TO 500:NEXT K
1480 PRINT "*";
1490 FOR K = 1 TO 500:NEXT K
1500 PRINT "*";
1510 '

1600 'THIS TEST USES THE STANDARD
1610 'DISK BASIC BUFFER AT &H0600
1620 B = &H0600
1630 PRINT "*";
1640 '

1800 'GO FILL THE BUFFER WITH THE
1810 'DESIRED TEST DATA
1820 GOSUB 5060
1830 IF (L < 0) GOTO 2610 'ERROR
1840 PRINT "*";
1850 '

2000 'GO GET THE DATA FROM THE BUFFER
2010 'AND PUT IT TO THE DISK SECTOR
2020 GOSUB 10460
2030 IF (L < 0) GOTO 2610 'ERROR
2040 PRINT "*";
2050 '

2200 PRINT:PRINT "FILL ANOTHER SECTOR (Y/N) ";
2210 A$ = INKEY$
2220 IF A$ = "" GOTO 2210
2230 IF A$ = "Y" GOTO 1400
2240 PRINT
2250 '

2400 PRINT:PRINT "FALSPUTT TEST = DONE"
2410 GOTO 32767
2420 '

2600 'ERROR HANDLING
2610 PRINT
2620 PRINT "*** ERROR ENCOUNTERED ***"
2630 PRINT "*** RUN TERMINATED ***"

```

```

2640 PRINT
2650 GOTO 32767
2660 '

5000 '*****
5010 '*'
5020 '* FILL BUFFER SUBROUTINE
5030 '*'
5040 '*****
5050 '

5060 PRINT
5070 PRINT "USE STANDARD TEST DATA (Y/N)"
5080 PRINT ">";
5090 A$ = INKEY$
5100 IF A$ = "" GOTO 5090
5110 IF A$ = "Y" GOTO 6020
5120 '

5200 PRINT "ENTER UP TO 128 CHARACTERS"
5210 PRINT "FOR THE FIRST HALF OF THE"
5220 PRINT "TEST DATA, I.E. FOUR LINES"
5230 PRINT "ON THE SCREEN >"
5240 INPUT D1$
5250 L1 = LEN(D1$)
5260 IF (L1 > 128) GOTO 5320
5270 L1 = 128 - L1
5280 FOR I = 1 TO L1
5290   D1$ = D1$ + " "
5300 NEXT I
5310 GOTO 5600
5320 D1$ = MID$(D1$, 1, 128)
5330 '

5600 PRINT "ENTER UP TO 128 CHARACTERS"
5610 PRINT "FOR THE SECOND HALF OF THE"
5620 PRINT "TEST DATA, I.E. FOUR LINES"
5630 PRINT "ON THE SCREEN >"
5640 INPUT D2$
5650 L1 = LEN(D2$)
5660 IF (L1 > 128) GOTO 5720
5670 L1 = 128 - L1
5680 FOR I = 1 TO L1
5690   D2$ = D2$ + " "
5700 NEXT I
5710 GOTO 6410
5720 D2$ = MID$(D2$, 1, 128)

```

```

5730 GOTO 6410
5740 '

6000 'GENERATE STANDARD TEST DATA
6010 'GO TRANSLATE L TO D,T,S
6020 GOSUB 20420
6030 IF (D < 0) GOTO 6610 'ERROR
6040 W3$ = "TRK 00 SEC 01 - "
6050 T3 = INT(T/10)
6060 T4 = T - (T3 * 10)
6070 T1$ = CHR$(T3 + &H30)
6080 T2$ = CHR$(T4 + &H30)
6090 S3 = INT(S/10)
6100 S4 = S - (S3 * 10)
6110 S1$ = CHR$(S3 + &H30)
6120 S2$ = CHR$(S4 + &H30)
6130 MID$(W3$,5,1) = T1$
6140 MID$(W3$,6,1) = T2$
6150 MID$(W3$,12,1) = S1$
6160 MID$(W3$,13,1) = S2$
6170 D1$ = W3$+W3$+W3$+W3$+W3$+W3$+W3$+W3$
6180 D2$ = W3$+W3$+W3$+W3$+W3$+W3$+W3$+W3$

6400 'FILL THE BUFFER WITH THE TEST DATA
6410 PRINT "WORKING ";
6420 FOR I = 1 TO 128
6430   A8 = &H05FF + I
6440   A9 = &H067F + I
6450   C8$ = MID$(D1$,I,1)
6460   C9$ = MID$(D2$,I,1)
6470   POKE A8, ASC(C8$)
6480   POKE A9, ASC(C9$)
6490   J = INT(I / 4)
6500   J = I - (J * 4)
6510   IF (J <> 0) GOTO 6530
6520   PRINT "*";
6530 NEXT I
6540 RETURN

6600 'ERROR HANDLING
6610 L = -9
6620 RETURN
6030 '

6200 '*****
6210 '*
6220 '* END OF SUBROUTINE

```

```

6230 '*'
6240 '*****'
6250 '

10000 '*****'
10010 '*'
10020 '* FALSPUT.BAS'
10030 '* MDJ 2023/02/21'
10040 '*'
10050 '* FALSE DISK SYSTEM'
10060 '* PUT BUFFER TO'
10070 '* LINEAR SECTOR'
10080 '* SUBROUTINE'
10090 '*'
10100 '* PUTS A LINEAR SECTOR'
10110 '* (0-2511)'
10120 '* TO A FALSE DISK'
10130 '* FROM A SPECIFIED'
10140 '* DISK BUFFER'
10150 '*'
10160 '* ENTRY CONDITIONS:'
10170 '* B = DISK BUFFER ADDRESS'
10180 '* L = LINEAR SECTOR NUMBER'
10190 '*'
10200 '* INTERNALLY USED'
10210 '* PERMANENT VARIABLES'
10220 '* D = DRIVE NUMBER'
10230 '* T = TRACK NUMBER'
10240 '* S = SECTOR NUMBER'
10250 '*'
10260 '* INTERNALLY USED'
10270 '* TEMPORARY VARIABLES:'
10280 '* A1, A2, C1$, C2$,
10290 '* I, E, V6, V7,
10300 '* X2$, X3$, Z$
10310 '*'
10320 '* ON EXIT:'
10330 '* L < 0 ==> ERROR'
10340 '*'
10350 '*****'
10360 '

10400 'THERE IS NO INTERNAL
10410 'CHECK ON THE VALIDITY
10420 'OF THE BUFFER ADDRESS
10430 'HERE - PERFORM EXTERNALLY
10440 'BEFORE CALLING THIS

```

```

10450 'SUBROUTINE.
10460 V6 = INT(B)
10470 'ADDRESSES FOR
10480 'SETTING STRINGS
10490 V6 = V6 - 1
10500 V7 = V6 + &H80
10510 '

10600 'GO TRANSLATE
10610 'LINEAR SECTOR NUMBER.
10620 'RETURNS D, T, S
10630 GOSUB 20000
10640 IF (D < 0) GOTO 11100 'ERROR
10650 '

10700 ' GET DATA FROM THE BUFFER
10710 ' AND SET STRINGS
10720 ' (MUST PRELOAD STRINGS
10730 ' WITH SPACES)
10740 Z$ = "
10750 X2$ = Z$+Z$+Z$+Z$
10760 X3$ = Z$+Z$+Z$+Z$
10770 FOR I = 1 TO 128
10780     A1 = V6 + I
10790     A2 = V7 + I
10800     C1$ = CHR$(PEEK(A1))
10810     C2$ = CHR$(PEEK(A2))
10820     MID$(X2$,I,1) = C1$
10830     MID$(X3$,I,1) = C2$
10840 NEXT I
10850 '

10900 ' PUT THE DATA TO DISK
10910 DSKO$ D,T,S,X2$,X3$
10920 '

11000 ' CHECK STATUS FOR WRITE ERROR
11010 E = PEEK(&H00F0)
11020 IF (E<>0) GOTO 11100 'ERROR
11030 RETURN
11040 '

11100 ' ERROR HANDLING
11110 ' L = -9
11120 RETURN
11130 '

```

```

11200 '*****
11210 '*'
11220 '* END OF SUBROUTINE
11230 '*'
11240 '*****
11250 '

20000 '*****
20010 '*'
20020 '* FALSXLTL.BAS
20030 '* MDJ 2023/02/21
20040 '*'
20050 '* FALSE DISK
20060 '* L TO D,T,S
20070 '* TRANSLATION SUBROUTINE
20080 '*'
20090 '* ENTRY CONDITIONS:
20100 '* L (0-2447)
20110 '* = LINEAR SECTOR NUMBER
20120 '*'
20130 '* EXIT CONDITIONS:
20140 '* D (0-3)
20150 '* = DRIVE NUMBER
20160 '* T (0-34)
20170 '* = TRACK NUMBER
20180 '* S (1-18)
20190 '* = SECTOR NUMBER
20200 '*'
20210 '* INTERNAL TEMPORARY
20220 '* VARIABLES =
20230 '*   V1, V2
20240 '*'
20250 '* ON EXIT:
20260 '* D < 0 ==> ERROR
20270 '*'
20280 '*****
20290 '

20400 'ERROR TRAPPING
20410 V1 = INT(L)
20420 IF V1 < 0 GOTO 20810
20430 IF V1 > 2447 GOTO 20810
20440 '

20500 'GET DRIVE NUMBER
20510 'AND REMAINDER = V2
20520 D = INT(V1 / 612)

```

```
20530 V2 = V1 - (D * 612)
20540 '

20600 'GET TRACK NUMBER
20610 'AND SECTOR NUMBER
20620 T = INT(V2 / 18)
20630 S = V2 - (T * 18) + 1
20640 'SKIP TRACK 17
20650 IF (T < 17) GOTO 20670
20660 T = T + 1
20670 RETURN
20680 '

20800 ' ERROR HANDLING
20810 D = -9
20820 RETURN
20830 '

20900 '*****
20910 '*
20920 '* END OF SUBROUTINE
20930 '*
20940 '*****
20950 '

32767 END
```

---

Result at first question:



Result at test completion:



As expected.

=====

# FALSGET.BAS: Subroutine to Get a Buffer From a Linear Sector

This is not a stand-alone program. It is a subroutine which must be called from within a stand-alone or similar program. Here, we use the FALSGETT.BAS program to test the routine.

---

The BASIC Language Subroutine:

```
12000 '*****
12010 '*'
12020 '* FALSGET.BAS
12030 '* MDJ 2023/02/22
12040 '*'
12050 '* FALSE DISK SYSTEM
12060 '* GET BUFFER FROM
12070 '* LINEAR SECTOR
12080 '* SUBROUTINE
12090 '*'
12100 '* GETS A LINEAR SECTOR
12110 '* (0-2447)
12120 '* FROM A FALSE DISK
12130 '* TO A SPECIFIED
12140 '* DISK BUFFER
12150 '*'
12160 '* ENTRY CONDITIONS:
12170 '* L = LINEAR SECTOR NUMBER
12180 '* B = DISK BUFFER ADDRESS
12190 '*'
12200 '* INTERNALLY USED
12210 '* PERMANENT VARIABLES
12220 '* D = DRIVE NUMBER
12230 '* T = TRACK NUMBER
12240 '* S = SECTOR NUMBER
12250 '*'
12260 '* INTERNALLY USED
12270 '* TEMPORARY VARIABLES:
12280 '* A1, A2, C1$, C2$,
12290 '* I, E, V6, V7,
12300 '* X1$, X2$
```

```

12310 '*
12320 '* ON EXIT:
12330 '* L < 0 ==> ERROR
12340 '*
12350 '*****
12360 '

12400 'THERE IS NO INTERNAL
12410 'CHECK ON THE VALIDITY
12420 'OF THE BUFFER ADDRESS
12430 'HERE - PERFORM EXTERNALLY
12440 'BEFORE CALLING THIS
12450 'SUBROUTINE.
12460 V6 = INT(B)
12470 'ADDRESSES FOR
12480 'SETTING STRINGS
12490 V6 = V6 - 1
12500 V7 = V6 + &H80
12510 '

12600 'GO TRANSLATE
12610 'LINEAR SECTOR NUMBER.
12620 'RETURNS D, T, S
12630 GOSUB 20000
12640 IF (D < 0) GOTO 13100 'ERROR
12650 '

12700 ' GET THE DATA FROM DISK
12710 DSKI$ D,T,S,X1$,X2$
12720 '

12800 ' CHECK STATUS FOR READ ERROR
12810 E = PEEK(&H00F0)
12820 IF (E<>0) GOTO 13100 'ERROR
12840 '

12900 ' GET DATA FROM THE STRINGS
12910 ' AND PUT TO BUFFER
12920 FOR I = 1 TO 128
12930   A1 = V6 + I
12940   A2 = V7 + I
12950   C1$ = MID$(X1$,I,1)
12960   C2$ = MID$(X2$,I,1)
12970   POKE A1, ASC(C1$)
12980   POKE A2, ASC(C2$)
12990 NEXT I
13000 RETURN

```

```

13010 '
13100 ' ERROR HANDLING
13110 ' L = -9
13120 RETURN
13130 '

13200 '*****
13210 '*
13220 '* END OF SUBROUTINE
13230 '*
13240 '*****
13250 '

```

---

The BASIC Language Test Program:

```

1000 '*****
1010 '*
1020 '* FALSGETT.BAS
1030 '* MDJ 2023/02/22
1040 '*
1050 '* TESTS THE BASIC
1060 '* FALSGET MECHANISM
1070 '*
1080 '*****
1090 '

1100 CLEAR &H1000
1110 '

1200 PRINT
1210 PRINT "MAKE SURE FALSE DISK IS"
1220 PRINT "IN THE DESIRED DRIVE."
1230 PRINT "PRESS ANY KEY WHEN READY"
1240 A$ = INKEY$
1250 IF A$ = "" GOTO 1240
1260 PRINT
1270 '

1400 PRINT "ENTER THE DESIRED LINEAR"
1410 PRINT "SECTOR NUMBER (0 - 2447) ";
1420 INPUT L
1430 L = INT(L)
1440 IF ((L<0) OR (L>2447)) GOTO 3010 'ERROR

```

```

1450 PRINT "WORKING ";
1460 'FAKE WORKING DELAYS TO SHOW ACTIVITY
1470 FOR K = 1 TO 500:NEXT K
1480 PRINT "*";
1490 FOR K = 1 TO 500:NEXT K
1500 PRINT "*";
1510 '

```

```

1600 'THIS TEST USES THE STANDARD
1610 'DISK BASIC BUFFER AT &H0600
1620 B = &H0600
1630 PRINT "*";
1630 '

```

```

2000 'GO GET THE DATA FROM THE DISK
2010 'AND PUT IT IN THE BUFFER
2020 GOSUB 12460
2030 IF (L < 0) GOTO 3010 'ERROR
2040 PRINT "*";
2050 '

```

```

2200 'GO DISPLAY THE BUFFER CONTENTS
2210 X$ = "
2220 D1$ = X$ + X$ + X$ + X$
2230 D2$ = X$ + X$ + X$ + X$
2240 FOR I = 1 TO 128
2250   A8 = &H05FF + I
2260   A9 = &H067F + I
2270   C1$ = CHR$(PEEK(A8))
2280   C2$ = CHR$(PEEK(A9))
2290   MID$(D1$,I,1) = C1$
2300   MID$(D2$,I,1) = C2$
2310   J = INT(I / 4)
2320   J = I - (J * 4)
2330   IF (J <> 0) GOTO 2350
2340   PRINT "*";
2350 NEXT I
2360 PRINT:PRINT
2370 PRINT D1$;
2380 PRINT D2$
2390 '

```

```

2600 PRINT "CHECK ANOTHER SECTOR (Y/N) ";
2610 A$ = INKEY$
2620 IF A$ = "" GOTO 2610
2630 IF A$ = "Y" GOTO 1400
2640 PRINT

```

```

2650 '

2800 PRINT:PRINT "FALSGETT TEST = DONE"
2810 GOTO 32767
2820 '

3000 'ERROR HANDLING
3010 PRINT
3020 PRINT "*** ERROR ENCOUNTERED ***"
3030 PRINT "*** RUN TERMINATED ***"
3040 PRINT
3050 GOTO 32767
3060 '

12000 '*****
12010 '*
12020 '* FALSGET.BAS
12030 '* MDJ 2023/02/22
12040 '*
12050 '* FALSE DISK SYSTEM
12060 '* GET BUFFER FROM
12070 '* LINEAR SECTOR
12080 '* SUBROUTINE
12090 '*
12100 '* GETS A LINEAR SECTOR
12110 '* (0-2511)
12120 '* FROM A FALSE DISK
12130 '* TO A SPECIFIED
12140 '* DISK BUFFER
12150 '*
12160 '* ENTRY CONDITIONS:
12170 '* L = LINEAR SECTOR NUMBER
12180 '* B = DISK BUFFER ADDRESS
12190 '*
12200 '* INTERNALLY USED
12210 '* PERMANENT VARIABLES
12220 '* D = DRIVE NUMBER
12230 '* T = TRACK NUMBER
12240 '* S = SECTOR NUMBER
12250 '*
12260 '* INTERNALLY USED
12270 '* TEMPORARY VARIABLES:
12280 '* A1, A2, C1$, C2$,
12290 '* I, E, V6, V7,
12300 '* X1$, X2$
12310 '*
12320 '* ON EXIT:

```

```

12330 '* L < 0 ==> ERROR
12340 '*
12350 '*****
12360 '

12400 'THERE IS NO INTERNAL
12410 'CHECK ON THE VALIDITY
12420 'OF THE BUFFER ADDRESS
12430 'HERE - PERFORM EXTERNALLY
12440 'BEFORE CALLING THIS
12450 'SUBROUTINE.
12460 V6 = INT(B)
12470 'ADDRESSES FOR
12480 'SETTING STRINGS
12490 V6 = V6 - 1
12500 V7 = V6 + &H80
12510 '

12600 'GO TRANSLATE
12610 'LINEAR SECTOR NUMBER.
12620 'RETURNS D, T, S
12630 GOSUB 20000
12640 IF (D < 0) GOTO 13100 'ERROR
12650 '

12700 ' GET THE DATA FROM DISK
12710 DSKI$ D,T,S,X1$,X2$
12720 '

12800 ' CHECK STATUS FOR READ ERROR
12810 E = PEEK(&H00F0)
12820 IF (E<>0) GOTO 13100 'ERROR
12840 '

12900 ' GET DATA FROM THE STRINGS
12910 ' AND PUT TO BUFFER
12920 FOR I = 1 TO 128
12930   A1 = V6 + I
12940   A2 = V7 + I
12950   C1$ = MID$(X1$,I,1)
12960   C2$ = MID$(X2$,I,1)
12970   POKE A1, ASC(C1$)
12980   POKE A2, ASC(C2$)
12990 NEXT I
13000 RETURN
13010 '

```

```

13100 ' ERROR HANDLING
13110 ' L = -9
13120 RETURN
13130 '

13200 '*****
13210 '*
13220 '* END OF SUBROUTINE
13230 '*
13240 '*****
13250 '

20000 '*****
20010 '*
20020 '* FALSXLTL.BAS
20030 '* MDJ 2023/02/21
20040 '*
20050 '* FALSE DISK
20060 '* L TO D,T,S
20070 '* TRANSLATION SUBROUTINE
20080 '*
20090 '* ENTRY CONDITIONS:
20100 '* L (0-2447)
20110 '* = LINEAR SECTOR NUMBER
20120 '*
20130 '* EXIT CONDITIONS:
20140 '* D (0-3)
20150 '* = DRIVE NUMBER
20160 '* T (0-34)
20170 '* = TRACK NUMBER
20180 '* S (1-18)
20190 '* = SECTOR NUMBER
20200 '*
20210 '* INTERNAL TEMPORARY
20220 '* VARIABLES =
20230 '*   V1, V2
20240 '*
20250 '* ON EXIT:
20260 '* D < 0 ==> ERROR
20270 '*
20280 '*****
20290 '

20400 'ERROR TRAPPING
20410 V1 = INT(L)
20420 IF V1 < 0 GOTO 20810
20430 IF V1 > 2447 GOTO 20810

```

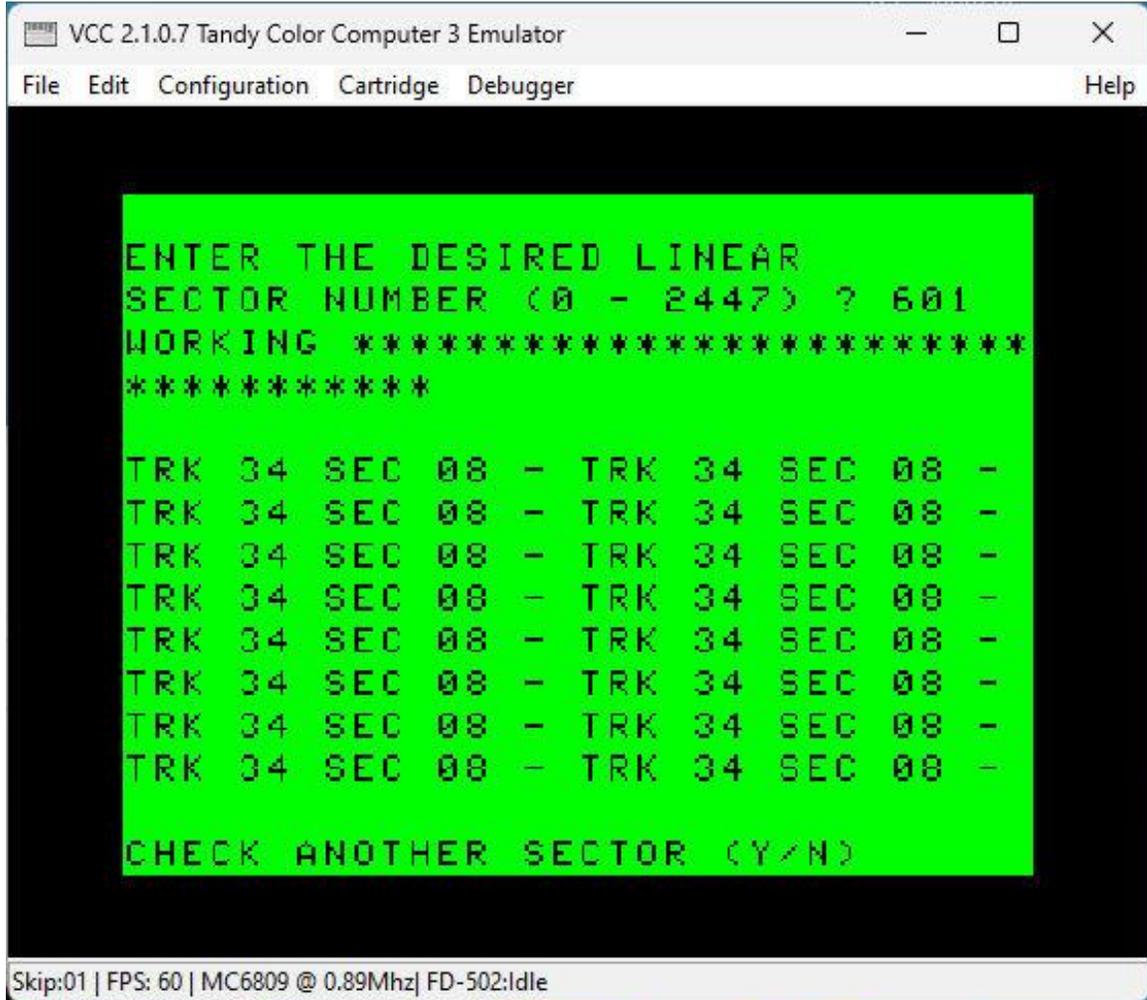
```
20440 '
20500 'GET DRIVE NUMBER
20510 'AND REMAINDER = V2
20520 D = INT(V1 / 612)
20530 V2 = V1 - (D * 612)
20540 '
20600 'GET TRACK NUMBER
20610 'AND SECTOR NUMBER
20620 T = INT(V2 / 18)
20630 S = V2 - (T * 18) + 1
20640 'SKIP TRACK 17
20650 IF (T < 17) GOTO 20670
20660 T = T + 1
20670 RETURN
20680 '
20800 ' ERROR HANDLING
20810 D = -9
20820 RETURN
20830 '
20900 '*****
20910 '*
20920 '* END OF SUBROUTINE
20930 '*
20940 '*****
20950 '
32767 END
```

---

Result at first question:



Result at test completion:



```
VCC 2.1.0.7 Tandy Color Computer 3 Emulator
File Edit Configuration Cartridge Debugger Help

ENTER THE DESIRED LINEAR
SECTOR NUMBER (0 - 2447) ? 601
WORKING *****
*****

TRK 34 SEC 08 - TRK 34 SEC 08 -
TRK 34 SEC 08 - TRK 34 SEC 08 -
TRK 34 SEC 08 - TRK 34 SEC 08 -
TRK 34 SEC 08 - TRK 34 SEC 08 -
TRK 34 SEC 08 - TRK 34 SEC 08 -
TRK 34 SEC 08 - TRK 34 SEC 08 -
TRK 34 SEC 08 - TRK 34 SEC 08 -
TRK 34 SEC 08 - TRK 34 SEC 08 -

CHECK ANOTHER SECTOR (Y/N)

Skip:01 | FPS: 60 | MC6809 @ 0.89Mhz | FD-502:Idle
```

As expected.

=====

# FLXLTL.ASM: Routine to Translate a Linear Sector Number Into a Standard Drive Number, Track Number, and Sector Number

```

00100 *****
00110 *
00120 * FLSXLTL.ASM
00130 * MDJ 2023/02/28
00140 *
00150 * FALSE DISK
00160 * L TO D,T,S
00170 * TRANSLATION SUBROUTINE
00180 *
00190 * ENTRY CONDITIONS
00200 * REGISTER X = L (0-2447)
00210 * = LINEAR SECTOR NUMBER
00220 *
00230 * EXIT CONDITIONS
00240 * REGISTER X = D (0-3)
00250 * = DRIVE NUMBER
00260 * REGISTER A = T (0-34)
00270 * = TRACK NUMBER
00280 * REGISTER B = S (1-18)
00290 * = SECTOR NUMBER
00300 *
00310 * ON EXIT:
00320 * REGISTER X = $FFFF
00330 *           A = $FF
00340 *           B = $FF
00350 * ==> ERROR
00360 *
00370 *****
00380
00390 * GENERAL EQUATES
00400 DDIV     EQU     612     DRIVE
DIVISOR = $264
00410 TDIV     EQU     18     TRACK
DIVISOR = $12
00420
4416      00430          ORG     $4416

```

```

00440
00450 * ERROR TRAPPING
4416 8C 098F 00460 FLXLTL CMPX #2447 MAX LINEAR
SECTOR #
4419 22 68 00470 BHI LBL008 ERROR IF
GREATER

00480
00490 * AT THIS POINT, THE STACK

CONTAINS:

00500 * 1,S RTS LOCATION LOW BYTE
00510 * ,S RTS LOCATION HIGH BYTE
00520
00530 * MAKE SPACE ON THE STACK FOR:
00540 * 9,S RTS LOCATION LOW BYTE
00550 * 8,S RTS LOCATION HIGH BYTE
00560 * 7,S LITERAL SECTOR NUMBER LOW
BYTE
00570 * 6,S LITERAL SECTOR NUMBER
HIGH BYTE

00580 * 5,S REMAINDER LOW BYTE
00590 * 4,S REMAINDER HIGH BYTE
00600 * 3,S DRIVE NUMBER LOW BYTE
00610 * 2,S DRIVE NUMBER HIGH BYTE

(ALL ZEROES)

00620 * 1,S TRACK NUMBER
00630 * ,S SECTOR NUMBER
441B 32 78 00640 LEAS -8,S
00650
00660 * LOAD THE STACK
441D AF 66 00670 STX 6,S LITERAL
SECTOR NUMBER
441F 4F 00680 CLRA
4420 A7 62 00690 STA 2,S DRIVE #
HIGH BYTE = 0

00700
00710 * GET DRIVE NUMBER AND REMAINDER
00720 * BY EMULATING DIVISION VIA
00730 * REPEATED SUBTRACTION
00740 * REGD = LITERAL SECTOR NUMBER =

DIVIDEND
4422 EC 66 00750 LDD 6,S
4424 1083 0264 00760 CMPD #DDIV IS IT >=
THE DIVISOR?
4428 24 07 00770 BHS LBL001 GO IF YES
442A ED 64 00780 STD 4,S REMAINDER
442C 4F 00790 CLRA

```

```

442D A7 63 00800 STA 3,S DRIVE
NUMBER = 0
442F 20 2B 00810 BRA LBL004
4431 83 0264 00820 LBL001 SUBD #DDIV FIRST
DIVISION
4434 1083 0264 00830 CMPD #DDIV IS IT
>=THE DIVISOR?
4438 24 08 00840 BHS LBL002 GO IF YES
443A ED 64 00850 STD 4,S REMAINDER
443C 86 01 00860 LDA #1
443E A7 63 00870 STA 3,S DRIVE
NUMBER = QUOTIENT = 1
4440 20 1A 00880 BRA LBL004
4442 83 0264 00890 LBL002 SUBD #DDIV SECOND
DIVISION
4445 1083 0264 00900 CMPD #DDIV IS IT >=
DIVISOR?
4449 24 08 00910 BHS LBL003 GO IF YES
444B ED 64 00920 STD 4,S REMAINDER
444D 86 02 00930 LDA #2
444F A7 63 00940 STA 3,S DRIVE
NUMBER = QUOTIENT = 2
4451 20 09 00950 BRA LBL004
4453 83 0264 00960 LBL003 SUBD #DDIV THIRD
DIVISION
00970 * NOW NOT >=
DIVISOR
4456 ED 64 00980 STD 4,S REMAINDER
4458 86 03 00990 LDA #3
445A A7 63 01000 STA 3,S DRIVE
NUMBER = QUOTIENT = 3
01010
01020 * GET TRACK NUMBER AND SECTOR
NUMBER
01030 * BY EMULATING DIVISION VIA
01040 * REPEATED SUBTRACTION
445C EC 64 01050 LBL004 LDD 4,S REMAINDER
445E 8E 0000 01060 LDX #0 COUNTER
4461 1083 0012 01070 LBL005 CMPD #TDIV IS
REMAINDER >= THE DIVISOR
4465 25 07 01080 BLO LBL006 GO IF NO
4467 83 0012 01090 SUBD #TDIV DO A
"DIVIDE"
446A 30 01 01100 LEAX 1,X INCREMENT
THE TRACK NUMBER
446C 20 F3 01110 BRA LBL005 RETURN FOR
NEXT "DIVIDE"

```

```

446E 5C          01120 LBL006  INCB          ADJUST
SECTOR NUMBER

                                01130 *          FOR 1-18

RANGE
446F E7  E4     01140          STB      ,S      SECTOR
NUMBER
4471 1F  10     01150          TFR      X,D
                                01160 * SKIP TRACK 17
4473 C1  11     01170          CMPB    #17      IS TRACK
NUMBER < 17
4475 25  01     01180          BLO      LBL007  GO IF YES
4477 5C          01190          INCB          INCREMENT
TRACK NUMBER
4478 E7  61     01200 LBL007  STB      1,S      TRACK
NUMBER

                                01210
                                01220 * GET THE EXIT CONDITIONS FROM THE

STACK
447A AE  62     01230          LDX      2,S      DRIVE
NUMBER
447C A6  61     01240          LDA      1,S      TRACK
NUMBER
447E E6  E4     01250          LDB      ,S      SECTOR
NUMBER

                                01260
                                01270 * CLEAN THE STACK AND RETURN
4480 32  68     01280          LEAS    8,S
4482 39          01290          RTS
                                01300
                                01310 * ERROR HANDLING
4483 8E  FFFF   01320 LBL008  LDX      #$FFFF  ERROR CODE
4486 CC  FFFF   01330          LDD      #$FFFF
4489 39          01340          RTS
                                01350
                                01360          END
                                0000

```

---

The Assembly Language Test Routine:

```

00100 *****
00110 *
00120 * TEST0101.ASM
00130 * MDJ 2023/02/28
00140 *
00150 * FLXLTL TEST

```

```

00160 *
00170 *****
00180
00190 * LOW RAM CURSOR ADDRESS
0088 00200 CURPOS EQU $0088
00210
00220 * SCREEN ADDRESSES
0400 00230 VIDRAM EQU $0400
0600 00240 VIDEND EQU $0600
00250
00260 * RAMROM TRIGGER ADDRESS
FFDE 00270 RAMROM EQU $FFDE
00280
00290 * ALLRAM TRIGGER ADDRESS
FFDF 00300 ALLRAM EQU $FFDF
00310
00320 * ML FOUNDATION
00330 * CORE ADDRESSES
400E 00340 VIDCLS EQU $400E
4025 00350 PUTBYT EQU $4025
40D7 00360 CRLF EQU $40D7
4169 00370 PUTWRD EQU $4169
420A 00380 PRYS00 EQU $420A
43B6 00390 SNIRQS EQU $43B6
00400
00410 * FALSE DISK
00420 * SYSTEM ADDRESS
4416 00430 FLXLTL EQU $4416
00440
7000 00450 ORG $7000
7000 7E 7012 00460 JMP LBL001
00470
7003 4C 00480 STRL FCC /L=/
3D
7005 00 00490 FCB $00 NUL
7006 44 00500 STRD FCC /D=/
3D
7008 00 00510 FCB $00 NUL
7009 54 00520 STRT FCC /T=/
3D
700B 00 00530 FCB $00 NUL
700C 53 00540 STRS FCC /S=/
3D
700E 00 00550 FCB $00 NUL
700F 2C 00560 STRSEP FCC /, /
20
7011 00 00570 FCB $00 NUL

```

```

00580
00590 * SETUP THE NEW INTERRUPT HANDLERS
00600 * AND ENTER ALLRAM MODE
7012 BD 43B6 00610 LBL001 JSR SNIRQS
7015 B7 FFDF 00620 STA ALLRAM
7018 34 07 00630 PSHS A,B,CC
00640
00650 * AT THIS POINT, THE STACK

CONTAINS:

00660 * 4,S RTS LOCATION LOW BYTE
00670 * 3,S RTS LOCATION HIGH BYTE
00680 * 2,S REGISTER B
00690 * 1,S REGISTER A
00700 * ,S REGISTER CC
00710
00720 * MAKE SPACE ON THE STACK FOR:
00730 * 10,S RTS LOCATION LOW BYTE
00740 * 9,S RTS LOCATION HIGH BYTE
00750 * 8,S REGISTER B
00760 * 7,S REGISTER A
00770 * 6,S REGISTER CC
00780 * 5,S L-VALUE LOW BYTE
00790 * 4,S L-VALUE HIGH BYTE
00800 * 3,S D-VALUE LOW BYTE
00810 * 2,S D-VALUE HIGH BYTE
00820 * 1,S T-VALUE
00830 * ,S S-VALUE
701A 32 7A 00840 LEAS -6,S
00850
00860 * SETUP THE SCREEN
701C BD 400E 00870 JSR VIDCLS
701F 8E 0400 00880 LDX #VIDRAM TOP OF
SCREEN
7022 9F 88 00890 STX CURPOS CURSOR
00900
00910 * TEST RUNS INPUT DATA
7024 8E 0000 00920 LDX #0 = $0000
7027 BD 706B 00930 JSR LBL002 FLXLTL
CONTROL
702A BD 7077 00940 JSR LBL003 REPORTER
702D 8E 098F 00950 LDX #2447 = $098F
7030 BD 706B 00960 JSR LBL002 FLXLTL
CONTROL
7033 BD 7077 00970 JSR LBL003 REPORTER
7036 8E 0990 00980 LDX #2448 = $0990
7039 BD 706B 00990 JSR LBL002 FLXLTL
CONTROL

```

703C	BD	7077	01000	JSR	LBL003	REPORTER
703F	8E	0131	01010	LDX	#305	= \$0131
7042	BD	706B	01020	JSR	LBL002	FLXLTL
CONTROL						
7045	BD	7077	01030	JSR	LBL003	REPORTER
7048	8E	0132	01040	LDX	#306	= \$0132
704B	BD	706B	01050	JSR	LBL002	FLXLTL
CONTROL						
704E	BD	7077	01060	JSR	LBL003	REPORTER
7051	8E	0263	01070	LDX	#611	= \$0264
7054	BD	706B	01080	JSR	LBL002	FLXLTL
CONTROL						
7057	BD	7077	01090	JSR	LBL003	REPORTER
705A	8E	0264	01100	LDX	#612	= \$0265
705D	BD	706B	01110	JSR	LBL002	FLXLTL
CONTROL						
7060	BD	7077	01120	JSR	LBL003	REPORTER
			01130			
			01140	*	RETURN TO RAMROM MODE,	
			01150	*	CLEAN THE STACK, AND EXIT	
7063	B7	FFDE	01160	STA	RAMROM	
7066	32	66	01170	LEAS	6,S	
7068	35	07	01180	PULS	A,B,CC	
706A	39		01190	RTS		
			01200			
			01210	*	FLXLTL CONTROL SUBROUTINE	
			01220	*	AT THIS POINT, WE HAVE ADDED THE	
TWO-BYTE						
			01230	*	FLXLTL CONTROL SUBROUTINE RETURN	
ADDRESS						
			01240	*	TO THE STACK, AND THUS MUST ADD	
2 TO ALL						
			01250	*	L,D,T,S STACK ACCESSES	
706B	AF	66	01260	LBL002	STX	6,S PUT L-
VALUE TO STACK						
706D	BD	4416	01270	JSR	FLXLTL	GO DO THE
TRANSLATION						
7070	AF	64	01280	STX	4,S	PUT D-
VALUE TO STACK						
7072	A7	63	01290	STA	3,S	PUT T-
VALUE TO STACK						
7074	E7	62	01300	STB	2,S	PUT S-
VALUE TO STACK						
7076	39		01310	RTS		
			01320			
			01330	*	REPORTER SUBROUTINE	

TWO-BYTE  
ADDRESS  
2 TO ALL

```

01340 * AT THIS POINT, WE HAVE ADDED THE
01350 * REPORTER SUBROUTINE RETURN
01360 * TO THE STACK, AND THUS MUST ADD
01370 * L,D,T,S STACK ACCESSES
01380
01390 * PRINT L-VALUE
7077 8E 7003 01400 LBL003 LDX #STRL /L=/
707A BD 420A 01410 JSR PRIS00 PRINT /L=/
707D 9E 88 01420 LDX CURPOS PRINT L-
VALUE
707F EC 66 01430 LDD 6,S
7081 BD 4169 01440 JSR PUTWRD
7084 9F 88 01450 STX CURPOS
7086 8E 700F 01460 LDX #STRSEP SEPARATOR
7089 BD 420A 01470 JSR PRIS00 PRINT IT
01480
01490 * PRINT D-VALUE
708C 8E 7006 01500 LDX #STRD /D=/
708F BD 420A 01510 JSR PRIS00 PRINT /D=/
7092 9E 88 01520 LDX CURPOS PRINT D-
VALUE
7094 EC 64 01530 LDD 4,S
7096 BD 4169 01540 JSR PUTWRD
7099 9F 88 01550 STX CURPOS
709B 8E 700F 01560 LDX #STRSEP SEPARATOR
709E BD 420A 01570 JSR PRIS00 PRINT IT
01580
01590 * PRINT T-VALUE
70A1 8E 7009 01600 LDX #STRT /T=/
70A4 BD 420A 01610 JSR PRIS00 PRINT /T=/
70A7 9E 88 01620 LDX CURPOS PRINT T-
VALUE
70A9 A6 63 01630 LDA 3,S
70AB BD 4025 01640 JSR PUTBYT
70AE 9F 88 01650 STX CURPOS
70B0 8E 700F 01660 LDX #STRSEP SEPARATOR
70B3 BD 420A 01670 JSR PRIS00 PRINT IT
01680
01690 * PRINT S-VALUE
70B6 8E 700C 01700 LDX #STRS /S=/
70B9 BD 420A 01710 JSR PRIS00 PRINT /S=/
70BC 9E 88 01720 LDX CURPOS PRINT S-
VALUE
70BE A6 62 01730 LDA 2,S

```

70C0	BD	4025	01740	JSR	PUTBYT
70C3	9F	88	01750	STX	CURPOS
70C5	BD	40D7	01760	JSR	CRLF
70C8	39		01770	RTS	
			01780		
		0000	01790	END	

---

The BASIC Language Control Program:

```

1000 '*****
1010 '*'
1020 '* TEST0101.BAS
1030 '* MDJ 2023/02/28
1040 '*'
1050 '* FLXLTL TEST
1060 '*'
1070 '*****
1080 '

1100 'SETUP MEMORY
1110 CLEAR 200, &H4000
1120 PCLEAR 4
1130 '

1200 'LOAD THE
1210 'ML FOUNDATION CORE
1220 LOADM "MLCORE.BIN"
1230 '

1300 'LOAD THE ML WORD
1310 'TO BE TESTED
1320 LOADM "FLXLTL.BIN"
1330 '

1400 'LOAD THE
1410 'ML TEST ROUTINE
1420 LOADM "TEST0101.BIN"
1430 '

2000 'REFERENCE THE
2010 'TRANSFER VARIABLES
2080 RA = &H400A 'REGPCH
2090 RB = &H400B 'REGPCL
2100 '

```

```
3000 'SETUP THE
3010 'RUN ADDRESS
3020 C = &H7000
3030 C1 = INT(C/256)
3040 C2 = INT(C-(C1*256))
3050 POKE RA, C1
3060 POKE RB, C2
3070 '

6000 'JUMP TO CORE
6010 'STARTUP ROUTINE
6020 EXEC &H4403
6030 '

9000 'MEMORY AND DISK
9010 'STATUS CHECK
9020 PRINT
9030 PRINT " MEM = ";MEM
9040 PRINT "FREE = ";FREE(0)

32767 END
```

---

Result:

The screenshot shows the VCC 2.1.0.7 Tandy Color Computer 3 Emulator window. The title bar reads "VCC 2.1.0.7 Tandy Color Computer 3 Emulator" and the menu bar includes "File", "Edit", "Configuration", "Cartridge", "Debugger", and "Help". The main display area has a black background with a green rectangular region containing white text. The text shows a memory dump with columns for address (L), data (D), time (T), and status (S). Below the dump, it displays "MEM = 5647", "FREE = 28", and "OK". The status bar at the bottom reads "Skip:01 | FPS: 60 | MC6809 @ 0.89Mhz | FD-502:Idle".

```
L=0000, D=0000, T=00, S=01
L=098F, D=0003, T=22, S=12
L=0990, D=FFFF, T=FF, S=FF
L=0131, D=0000, T=10, S=12
L=0132, D=0000, T=12, S=01
L=0263, D=0000, T=22, S=12
L=0264, D=0001, T=00, S=01

MEM = 5647
FREE = 28
OK
```

Skip:01 | FPS: 60 | MC6809 @ 0.89Mhz | FD-502:Idle

As expected.

=====

# FLXLTD.ASM: Routine to Translate a Standard Drive Number, Track Number, and Sector Number Into a Linear Sector Number

```

00100 *****
00110 *
00120 * FLXLTD.ASM
00130 * MDJ 2023/02/24
00140 *
00150 * FALSE DISK
00160 * D,T,S TO L
00170 * TRANSLATION SUBROUTINE
00180 *
00190 * ENTRY CONDITIONS:
00200 * REGISTER X = D (0-3)
00210 * = DRIVE NUMBER
00220 * REGISTER A = T (0-34)
00230 * = TRACK NUMBER
00240 * REGISTER B = S (1-18)
00250 * = SECTOR NUMBER
00260 *
00270 * EXIT CONDITIONS
00280 * REGISTER X = L (0-2447)
00290 * = LINEAR SECTOR NUMBER
00300 *
00310 * ON EXIT:
00320 * REGISTER X = $FFFF
00330 * ==> ERROR
00340 *
00350 *****
00360
00370 * GENERAL EQUATES
      0264 00380 DMUL    EQU    612    DRIVE
MULTIPLICAND = $264
      0012 00390 TMUL    EQU    18    TRACK
MULTIPLICAND = $12
448A    00400
      00410          ORG    $448A
      00420
00430 * ERROR TRAPPING

```

```

448A 8C 0003 00440 FLXLTD CMPX #3 MAX DRIVE
#
448D 22 5F 00450 BHI LBL007 ERROR IF
GREATER
448F 81 22 00460 CMPA #34 MAX TRACK
#
4491 22 5B 00470 BHI LBL007 ERROR IF
GREATER
4493 81 11 00480 CMPA #17 DIRECTORY
TRACK # (SKIP)
4495 27 57 00490 BEQ LBL007 ERROR IF =
TRACK 17
4497 C1 12 00500 CMPB #18 MAX SECTOR
#
4499 22 53 00510 BHI LBL007 ERROR IF
GREATER
449B C1 00 00520 CMPB #0 ILLEGAL
SECTOR #
449D 27 4F 00530 BEQ LBL007 ERROR IF #
= 0

00540
00550 * AT THIS POINT, THE STACK
CONTAINS:

00560 * 1,S RTS LOCATION LOW BYTE
00570 * ,S RTS LOCATION HIGH BYTE
00580
00590 * MAKE SPACE ON THE STACK FOR:
00600 * 7,S RTS LOCATION LOW BYTE
00610 * 6,S RTS LOCATION HIGH BYTE
00620 * 5,S TEMPORARY VALUE LOW BYTE
00630 * 4,S TEMPORARY VALUE HIGH BYTE
00640 * 3,S REGISTER X LOW BYTE

(DRIVE NUMBER)
00650 * 2,S REGISTER X HIGH BYTE (ALL
ZEREOES)

00660 * 1,S REGISTER A (TRACK NUMBER)
00670 * ,S REGISTER B (SECTOR
NUMBER)
449F 32 7A 00680 LEAS -6,S
00690
00700 * SAVE ENTRY VALUES TO THE STACK
44A1 AF 62 00710 STX 2,S DRIVE
NUMBER
44A3 A7 61 00720 STA 1,S TRACK
NUMBER
44A5 E7 E4 00730 STB ,S SECTOR
NUMBER

```

```

00740
00750 * L = (D * 612) + (T * 18) + S
00760 * IF (T > 17) THEN L = L - 18
00770
00780 * CALCULATE FIRST TERM = (D * 612)
00790 * BY EMULATING MULTIPLICATION VIA
00800 * DIRECT SUBSTITUTION
44A7 A6 63 00810 LDA 3,S DRIVE
NUMBER LOW BYTE
44A9 81 00 00820 CMPA #0 IS IT
DRIVE #0 ?
44AB 27 17 00830 BEQ LBL003 GO IF YES
44AD 81 01 00840 CMPA #1 IS IT
DRIVE #1 ?
44AF 27 0E 00850 BEQ LBL002 GO IF YES
44B1 81 02 00860 CMPA #2 IS IT
DRIVE #2 ?
44B3 27 05 00870 BEQ LBL001 GO IF YES
44B5 CC 072C 00880 LDD #DMUL*3 FOR DRIVE
#3
44B8 20 0D 00890 BRA LBL004
44BA CC 04C8 00900 LBL001 LDD #DMUL*2 FOR DRIVE
#2
44BD 20 08 00910 BRA LBL004
44BF CC 0264 00920 LBL002 LDD #DMUL FOR DRIVE
#1
44C2 20 03 00930 BRA LBL004
44C4 CC 0000 00940 LBL003 LDD #0 FOR DRIVE
#0
44C7 ED 62 00950 LBL004 STD 2,S SAVE FIRST
TERM ON STACK
00960
00970 * CALCULATE THE SECOND TERM = (T *
18)
44C9 A6 61 00980 LDA 1,S TRACK
NUMBER
44CB C6 12 00990 LDB #TMUL NUMBER OF
SECTORS PER TRACK
44CD 3D 01000 MUL DO THE
MULTIPLY
44CE ED 64 01010 STD 4,S
TEMPORARILY SAVE TO STACK
01020
01030 * ADD THE TERMS
44D0 E6 E4 01040 LDB ,S SECTOR
NUMBER (1-18)

```

```

44D2 5A          01050      DECB          ADJUST
SECTOR NUMBER

                                01060 *          TO ZERO-
BASE (0-17)
44D3 4F          01070      CLRA          SECTOR
NUMBER NOW IN LOW BYTE O
F D
44D4 E3   64     01080      ADDD   4,S     ADD THE
SECOND TERM
44D6 E3   62     01090      ADDD   2,S     ADD THE
FIRST TERM
44D8 ED   64     01100      STD    4,S
TEMPORARILY SAVE RESULT TO STAC
K
                                01110
                                01120 * SPECIAL HANDLING FOR TRACK
NUMBERS > 17
44DA A6   61     01130      LDA    1,S     TRACK
NUMBER
44DC 81   11     01140      CMPA   #17     IS IT
GREATER THAN 17
44DE 22   04     01150      BHI    LBL005  GO IF YES
                                01160
                                01170 * RETURN REGULAR RESULT FOR TRACKS
< 17
44E0 AE   64     01180      LDX   4,S     LINEAR
SECTOR NUMBER
44E2 20   07     01190      BRA    LBL006
                                01200
                                01210 * RETURN SPECIAL RESULT FOR TRACK
NUMBERS > 17
44E4 EC   64     01220 LBL005 LDD    4,S     TEMPORARY
VALUE
44E6 83   0012   01230      SUBD   #TMUL   SKIP TRACK
17
44E9 1F   01     01240      TFR   D,X     LINEAR
SECTOR NUMBER
                                01250
                                01260 * CLEAN THE STACK AND RETURN
44EB 32   66     01270 LBL006 LEAS   6,S
44ED 39          01280      RTS
                                01290
                                01300 * ERROR HANDLING
44EE 8E   FFFF   01310 LBL007 LDX    #$FFFF  ERROR CODE
44F1 39          01320      RTS
                                01330
                                01340      END
                                0000

```

The Assembly Language Test Routine:

```

00100 *****
00110 *
00120 * TEST0102.ASM
00130 * MDJ 2023/02/28
00140 *
00150 * FLXLTD TEST
00160 *
00170 *****
00180
00190 * LOW RAM CURSOR ADDRESS
0088 00200 CURPOS EQU $0088
00210
00220 * SCREEN ADDRESSES
0400 00230 VIDRAM EQU $0400
0600 00240 VIDEND EQU $0600
00250
00260 * RAMROM TRIGGER ADDRESS
FFDE 00270 RAMROM EQU $FFDE
00280
00290 * ALLRAM TRIGGER ADDRESS
FFDF 00300 ALLRAM EQU $FFDF
00310
00320 * ML FOUNDATION
00330 * CORE ADDRESSES
400E 00340 VIDCLS EQU $400E
4025 00350 PUTBYT EQU $4025
40D7 00360 CRLF EQU $40D7
4169 00370 PUTWRD EQU $4169
420A 00380 PRYS00 EQU $420A
43B6 00390 SNIRQS EQU $43B6
00400
00410 * FALSE DISK
00420 * SYSTEM ADDRESS
448A 00430 FLXLTD EQU $448A
00440
7000 00450 ORG $7000
7000 7E 7012 00460 JMP LBL001
00470
7003 4C 00480 STRL FCC /L=/
3D
7005 00 00490 FCB $00 NUL
7006 44 00500 STRD FCC /D=/

```

```

3D
7008 00 00510 FCB $00 NUL
7009 54 00520 STRT FCC /T=/
3D
700B 00 00530 FCB $00 NUL
700C 53 00540 STRS FCC /S=/
3D
700E 00 00550 FCB $00 NUL
700F 2C 00560 STRSEP FCC /, /
20
7011 00 00570 FCB $00 NUL
00580
00590 * SETUP THE NEW INTERRUPT HANDLERS
00600 * AND ENTER ALLRAM MODE
7012 BD 43B6 00610 LBL001 JSR SNIRQS
7015 B7 FFDF 00620 STA ALLRAM
7018 34 07 00630 PSHS A,B,CC
00640
00650 * AT THIS POINT, THE STACK
CONTAINS:
00660 * 4,S RTS LOCATION LOW BYTE
00670 * 3,S RTS LOCATION HIGH BYTE
00680 * 2,S REGISTER B
00690 * 1,S REGISTER A
00700 * ,S REGISTER CC
00710
00720 * MAKE SPACE ON THE STACK FOR:
00730 * 10,S RTS LOCATION LOW BYTE
00740 * 9,S RTS LOCATION HIGH BYTE
00750 * 8,S REGISTER B
00760 * 7,S REGISTER A
00770 * 6,S REGISTER CC
00780 * 5,S L-VALUE LOW BYTE
00790 * 4,S L-VALUE HIGH BYTE
00800 * 3,S D-VALUE LOW BYTE
00810 * 2,S D-VALUE HIGH BYTE
00820 * 1,S T-VALUE
00830 * ,S S-VALUE
701A 32 7A 00840 LEAS -6,S
00850
00860 * SETUP THE SCREEN
701C BD 400E 00870 JSR VIDCLS
701F 8E 0400 00880 LDX #VIDRAM TOP OF
SCREEN
7022 9F 88 00890 STX CURPOS CURSOR
00900
00910 * TEST RUNS INPUT DATA

```

7024	8E	0000	00920	LDX	#0	D = \$0000
7027	86	00	00930	LDA	#0	T = \$00
7029	C6	01	00940	LDB	#1	S = \$01
702B	BD	70BB	00950	JSR	LBL002	FLXLTD
CONTROL						
702E	BD	70C7	00960	JSR	LBL003	REPORTER
			00970			
7031	8E	0001	00980	LDX	#1	D = \$0001
7034	86	00	00990	LDA	#0	T = \$00
7036	C6	01	01000	LDB	#1	S = \$01
7038	BD	70BB	01010	JSR	LBL002	FLXLTD
CONTROL						
703B	BD	70C7	01020	JSR	LBL003	REPORTER
			01030			
703E	8E	0002	01040	LDX	#2	D = \$0002
7041	86	00	01050	LDA	#0	T = \$00
7043	C6	01	01060	LDB	#1	S = \$01
7045	BD	70BB	01070	JSR	LBL002	FLXLTD
CONTROL						
7048	BD	70C7	01080	JSR	LBL003	REPORTER
			01090			
704B	8E	0003	01100	LDX	#3	D = \$0003
704E	86	00	01110	LDA	#0	T = \$00
7050	C6	01	01120	LDB	#1	S = \$01
7052	BD	70BB	01130	JSR	LBL002	FLXLTD
CONTROL						
7055	BD	70C7	01140	JSR	LBL003	REPORTER
			01150			
7058	8E	0003	01160	LDX	#3	D = \$0003
705B	86	22	01170	LDA	#34	T = \$22
705D	C6	12	01180	LDB	#18	S = \$12
705F	BD	70BB	01190	JSR	LBL002	FLXLTD
CONTROL						
7062	BD	70C7	01200	JSR	LBL003	REPORTER
			01210			
7065	8E	0004	01220	LDX	#4	D = \$0004
= ERROR						
7068	86	00	01230	LDA	#0	T = \$00
706A	C6	01	01240	LDB	#1	S = \$01
706C	BD	70BB	01250	JSR	LBL002	FLXLTD
CONTROL						
706F	BD	70C7	01260	JSR	LBL003	REPORTER
			01270			
7072	8E	0000	01280	LDX	#0	D = \$0000
7075	86	10	01290	LDA	#16	T = \$10
7077	C6	12	01300	LDB	#18	S = \$12

7079	BD	70BB	01310	JSR	LBL002	FLXLTD
CONTROL						
707C	BD	70C7	01320	JSR	LBL003	REPORTER
			01330			
707F	8E	0000	01340	LDX	#0	D = \$0000
7082	86	23	01350	LDA	#35	T = \$23 =
ERROR						
7084	C6	12	01360	LDB	#18	S = \$12
7086	BD	70BB	01370	JSR	LBL002	FLXLTD
CONTROL						
7089	BD	70C7	01380	JSR	LBL003	REPORTER
			01390			
708C	8E	0000	01400	LDX	#0	D = \$0000
708F	86	12	01410	LDA	#18	T = \$12
7091	C6	01	01420	LDB	#1	S = \$01
7093	BD	70BB	01430	JSR	LBL002	FLXLTD
CONTROL						
7096	BD	70C7	01440	JSR	LBL003	REPORTER
			01450			
7099	8E	0000	01460	LDX	#0	D = \$0000
709C	86	00	01470	LDA	#0	T = \$00
709E	C6	00	01480	LDB	#0	S = \$00 =
ERROR						
70A0	BD	70BB	01490	JSR	LBL002	FLXLTD
CONTROL						
70A3	BD	70C7	01500	JSR	LBL003	REPORTER
			01510			
70A6	8E	0000	01520	LDX	#0	D = \$0000
70A9	86	11	01530	LDA	#17	T = \$11 =
ERROR						
70AB	C6	01	01540	LDB	#1	S = \$01
70AD	BD	70BB	01550	JSR	LBL002	FLXLTD
CONTROL						
70B0	BD	70C7	01560	JSR	LBL003	REPORTER
			01570			
			01580	* RETURN TO RAMROM MODE,		
			01590	* CLEAN THE STACK, AND EXIT		
70B3	B7	FFDE	01600	STA	RAMROM	
70B6	32	66	01610	LEAS	6,S	
70B8	35	07	01620	PULS	A,B,CC	
70BA	39		01630	RTS		
			01640			
			01650	* FLXLTD CONTROL SUBROUTINE		
			01660	* AT THIS POINT, WE HAVE ADDED THE		
TWO-BYTE						
ADDRESS			01670	* FLXLTD CONTROL SUBROUTINE RETURN		

2 TO ALL	01680 * TO THE STACK, AND THUS MUST ADD
70BB AF 64	01690 * L,D,T,S STACK ACCESSES
VALUE TO STACK	01700 LBL002 STX 4,S PUT D-
70BD A7 63	01710 STA 3,S PUT T-
VALUE TO STACK	01720 STB 2,S PUT S-
70BF E7 62	01730 JSR FLXLTD GO DO THE
VALUE TO STACK	01740 STX 6,S PUT L-
70C1 BD 448A	01750 RTS
TRANSLATION	01760
70C4 AF 66	01770 * REPORTER SUBROUTINE
VALUE TO STACK	01780 * AT THIS POINT, WE HAVE ADDED THE
70C6 39	01790 * REPORTER SUBROUTINE RETURN
TWO-BYTE	01800 * TO THE STACK, AND THUS MUST ADD
ADDRESS	01810 * L,D,T,S STACK ACCESSES
2 TO ALL	01820
70C7 8E 7006	01830 * PRINT D-VALUE
70CA BD 420A	01840 LBL003 LDX #STRD /D=/
70CD 9E 88	01850 JSR PRS00 PRINT /D=/
VALUE	01860 LDX CURPOS PRINT D-
70CF EC 64	01870 LDD 4,S
70D1 BD 4169	01880 JSR PUTWRD
70D4 9F 88	01890 STX CURPOS
70D6 8E 700F	01900 LDX #STRSEP SEPARATOR
70D9 BD 420A	01910 JSR PRS00 PRINT IT
	01920
70DC 8E 7009	01930 * PRINT T-VALUE
70DF BD 420A	01940 LDX #STRT /T=/
70E2 9E 88	01950 JSR PRS00 PRINT /T=/
VALUE	01960 LDX CURPOS PRINT T-
70E4 A6 63	01970 LDA 3,S
70E6 BD 4025	01980 JSR PUTBYT
70E9 9F 88	01990 STX CURPOS
70EB 8E 700F	02000 LDX #STRSEP SEPARATOR
70EE BD 420A	02010 JSR PRS00 PRINT IT
	02020
	02030 * PRINT S-VALUE

```

70F1 8E 700C 02040 LDX #STRS /S=/
70F4 BD 420A 02050 JSR PRS00 PRINT /S=/
70F7 9E 88 02060 LDX CURPOS PRINT S-
VALUE
70F9 A6 62 02070 LDA 2,S
70FB BD 4025 02080 JSR PUTBYT
70FE 9F 88 02090 STX CURPOS
7100 8E 700F 02100 LDX #STRSEP SEPARATOR
7103 BD 420A 02110 JSR PRS00 PRINT IT
02120
02130 * PRINT L-VALUE
7106 8E 7003 02140 LDX #STRL /L=/
7109 BD 420A 02150 JSR PRS00 PRINT /L=/
710C 9E 88 02160 LDX CURPOS PRINT L-
VALUE
710E EC 66 02170 LDD 6,S
7110 BD 4169 02180 JSR PUTWRD
7113 9F 88 02190 STX CURPOS
7115 BD 40D7 02200 JSR CRLF
7118 39 02210 RTS
02220
0000 02230 END

```

---

The BASIC Language Control Program:

```

1000 '*****
1010 '*'
1020 '* TEST0102.BAS
1030 '* MDJ 2023/02/28
1040 '*'
1050 '* FLXLTD TEST
1060 '*'
1070 '*****
1080 '

1100 'SETUP MEMORY
1110 CLEAR 200, &H4000
1120 PCLEAR 4
1130 '

1200 'LOAD THE
1210 'ML FOUNDATION CORE
1220 LOADM "MLCORE.BIN"
1230 '

```

```
1300 'LOAD THE ML WORD
1310 'TO BE TESTED
1320 LOADM "FLXLTD.BIN"
1330 '

1400 'LOAD THE
1410 'ML TEST ROUTINE
1420 LOADM "TEST0102.BIN"
1430 '

2000 'REFERENCE THE
2010 'TRANSFER VARIABLES
2080 RA = &H400A 'REGPCH
2090 RB = &H400B 'REGPCL
2100 '

3000 'SETUP THE
3010 'RUN ADDRESS
3020 C = &H7000
3030 C1 = INT(C/256)
3040 C2 = INT(C-(C1*256))
3050 POKE RA, C1
3060 POKE RB, C2
3070 '

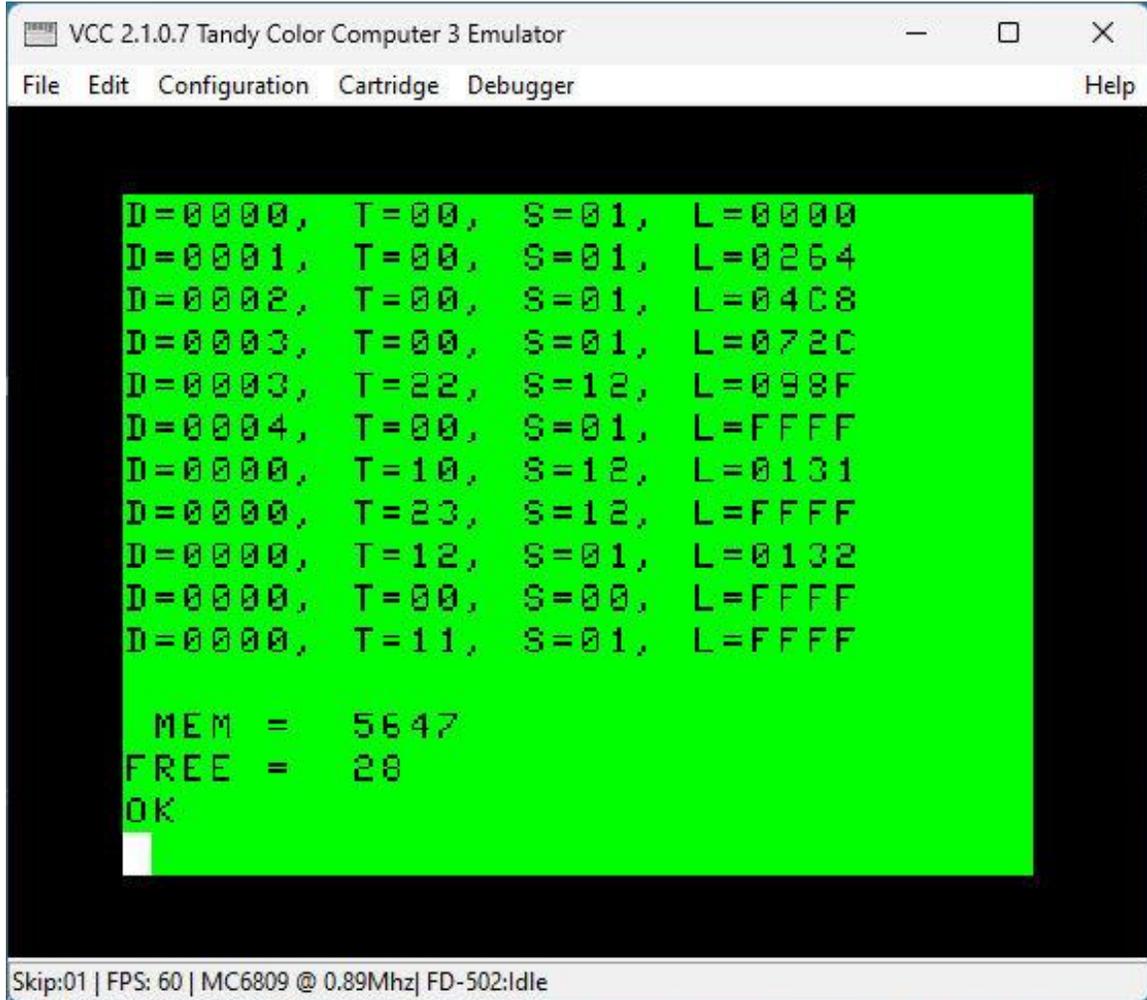
6000 'JUMP TO CORE
6010 'STARTUP ROUTINE
6020 EXEC &H4403
6030 '

9000 'MEMORY AND DISK
9010 'STATUS CHECK
9020 PRINT
9030 PRINT " MEM = ";MEM
9040 PRINT "FREE = ";FREE(0)

32767 END
```

---

Result:



The screenshot shows a window titled "VCC 2.1.0.7 Tandy Color Computer 3 Emulator" with a menu bar containing "File", "Edit", "Configuration", "Cartridge", "Debugger", and "Help". The main area is a debugger window with a black background and green text. It displays a memory dump with columns for address (D), time (T), status (S), and value (L). Below the dump, it shows "MEM = 5647", "FREE = 28", and "OK". The status bar at the bottom reads "Skip:01 | FPS: 60 | MC6809 @ 0.89Mhz | FD-502:Idle".

```
D=0000, T=00, S=01, L=0000
D=0001, T=00, S=01, L=0264
D=0002, T=00, S=01, L=0408
D=0003, T=00, S=01, L=0720
D=0003, T=22, S=12, L=098F
D=0004, T=00, S=01, L=FFFF
D=0000, T=10, S=12, L=0131
D=0000, T=23, S=12, L=FFFF
D=0000, T=12, S=01, L=0132
D=0000, T=00, S=00, L=FFFF
D=0000, T=11, S=01, L=FFFF

MEM = 5647
FREE = 28
OK
```

Skip:01 | FPS: 60 | MC6809 @ 0.89Mhz | FD-502:Idle

As expected.

=====

# FLPUT.ASM: Routine to Put a Buffer To a Linear Sector

```
00100 *****
00110 *
00120 * FLPUT.ASM
00130 * MDJ 2023/02/24
00140 *
00150 * FALSE DISK SYSTEM
00160 * PUT BUFFER TO
00170 * LINEAR SECTOR
00180 * ON DISK
00190 *
00200 * PUTS A LINEAR SECTOR
00210 * (0-2447)
00220 * TO A FALSE DISK
00230 * FROM A SPECIFIED
00240 * DISK BUFFER
00250 *
00260 * ENTRY CONDITIONS:
00270 * X = LINEAR SECTOR NUMBER
00280 * Y = DISK BUFFER ADDRESS
00290 *
00300 * THERE IS NO INTERNAL
00310 * CHECK ON THE VALIDITY
00320 * OF THE BUFFER ADDRESS
00330 * HERE - PERFORM EXTERNALLY
00340 * BEFORE CALLING THIS
00350 * SUBROUTINE.
00360 *
00370 * ON EXIT:
00380 * REGISTER X = $FFFF
00390 * ==> ERROR
00400 *
00410 *****
00420
00430 * LOW RAM VARIABLES
00EA 00440 DCOPC EQU $00EA
00EB 00450 DCDRV EQU $00EB
00EC 00460 DCTRK EQU $00EC
00ED 00470 DCSEC EQU $00ED
00EE 00480 DCBPT EQU $00EE
00F0 00490 DCSTA EQU $00F0
```

```

00500
00510 * ML FOUNDATION
00520 * CORE ADDRESS
4253 00530 DISKRW EQU $4253
00540
00550 * EXTERNAL ROUTINE
00560 * ADDRESS
4416 00570 FLXLTL EQU $4416
00580
44F2 00590 ORG $44F2
00600
44F2 34 06 00610 FLPUT PSHS A,B
00620
00630 * AT THIS POINT, THE STACK
CONTAINS:
00640 * 3,S RTS LOCATION LOW BYTE
00650 * 2,S RTS LOCATION HIGH BYTE
00660 * 1,S REGISTER B
00670 * ,S REGISTER A
00680
00690 * MAKE SPACE ON THE STACK FOR:
00700 * 11,S RTS LOCATION LOW BYTE
00710 * 10,S RTS LOCATION HIGH BYTE
00720 * 9,S REGISTER B
00730 * 8,S REGISTER A
00740 * 7,S BUFFER ADDRESS LOW BYTE
00750 * 6,S BUFFER ADDRESS HIGH BYTE
00760 * 5,S L-VALUE LOW BYTE
00770 * 4,S L-VALUE HIGH BYTE
00780 * 3,S D-VALUE LOW BYTE
00790 * 2,S D-VALUE HIGH BYTE (ALL
ZEROES)
00800 * 1,S T-VALUE
00810 * ,S S-VALUE
44F4 32 78 00820 LEAS -8,S
00830
00840 * SAVE L AND BUFFER ADDRESS ON THE
STACK
44F6 AF 64 00850 STX 4,S
44F8 10AF 66 00860 STY 6,S
00870
00880 * TRANSLATE L TO D,T,S
44FB AE 64 00890 LDX 4,S
44FD BD 4416 00900 JSR FLXLTL
4500 8C FFFF 00910 CMPX #FFFF
TRANSLATION ERROR?
4503 27 26 00920 BEQ LBL001 GO IF YES

```

```

00930
00940 * SAVE D,T,S ON THE STACK
4505 AF 62 00950 STX 2,S
4507 A7 61 00960 STA 1,S
4509 E7 E4 00970 STB ,S
00980
00990 * SET LOW RAM VARIABLES FOR DISKRW
450B EC 66 01000 LDD 6,S
450D DD EE 01010 STD DCBPT BUFFER
ADDRESS
450F A6 E4 01020 LDA ,S
4511 97 ED 01030 STA DCSEC SECTOR
NUMBER
4513 A6 61 01040 LDA 1,S
4515 97 EC 01050 STA DCTRK TRACK
NUMBER
4517 A6 63 01060 LDA 3,S
4519 97 EB 01070 STA DCDRV DRIVE
NUMBER
451B 86 03 01080 LDA #3 WRITE CODE
TO:
451D 97 EA 01090 STA DCOPC OPERATION
CODE
01100
01110 * GO PUT BUFFER CONTENTS TO DISK
451F BD 4253 01120 JSR DISKRW GO DO THE
DISK WRITE
01130
01140 * CHECK FOR DISK ERROR
4522 96 F0 01150 LDA DCSTA GET STATUS
4524 26 05 01160 BNE LBL001 GO IF DISK
ERROR
01170
01180 * NORMAL EXIT
01190 * CLEAN THE STACK, AND EXIT
4526 32 68 01200 LEAS 8,S
4528 35 06 01210 PULS A,B
452A 39 01220 RTS
01230
01240 * ERROR HANDLING
452B 8E FFFF 01250 LBL001 LDX #$FFFF
01260 * CLEAN THE STACK, AND EXIT
452E 32 68 01270 LEAS 8,S
4530 35 06 01280 PULS A,B
4532 39 01290 RTS
01300
0000 01310 END

```

The Assembly Language Test Routine:

```

00100 *****
00110 *
00120 * TEST0103.ASM
00130 * MDJ 2023/02/28
00140 *
00150 * FLPUT TEST
00160 *
00170 *****
00180
00190 * RAMROM TRIGGER ADDRESS
FFDE 00200 RAMROM EQU      $FFDE
00210
00220 * ALLRAM TRIGGER ADDRESS
FFDF 00230 ALLRAM EQU      $FFDF
00240
00250 * ML FOUNDATION
00260 * CORE ADDRESS
43B6 00270 SNIRQS EQU      $43B6
00280
00290 * FALSE DISK
00300 * SYSTEM ADDRESS
44F2 00310 FLPUT EQU      $44F2
00320
7000 00330 ORG      $7000
7000 34 30 00340 PSHS      X,Y
00350
00360 * SETUP THE NEW INTERRUPT HANDLERS
00370 * AND ENTER ALLRAM MODE
7002 BD 43B6 00380 JSR      SNIRQS
7005 B7 FFDF 00390 STA      ALLRAM
00400
00410 * SETUP PARAMETERS
00420 * L = (D * 612) + (T * 18) + S - 1
00430 * D = 1, T = 1, S = 1 ==> L = 630
= $0276
7008 8E 0276 00440 LDX      #630 L
700B 108E 0600 00450 LDY      #$0600 STD DISK
BUFFER
00460
00470 * WRITE BUFFER TO DISK
700F BD 44F2 00480 JSR      FLPUT

```

```

                                00490
                                00500 * RETURN TO RAMROM MODE AND EXIT
7012 B7   FFDE   00510           STA     RAMROM
7015 35   30     00520           PULS    X,Y
7017 39           00530           RTS
                                00540
                                0000   00550           END

```

---

The BASIC Language Control Program:

```

1000 '*****
1010 '*'
1020 '* TEST0103.BAS
1030 '* MDJ 2023/02/28
1040 '*'
1050 '* FLPUT TEST
1060 '*'
1070 '*****
1080 '

1100 'SETUP MEMORY
1110 CLEAR &H1000
1120 '

1200 'LOAD THE
1210 'ML FOUNDATION CORE
1220 LOADM "MLCORE.BIN"
1230 '

1300 'LOAD THE ML WORD
1310 'TO BE TESTED
1320 LOADM "FLPUT.BIN"
1330 'AND THAT WORD'S
1340 'DEPENDENCIES
1350 LOADM "FLXLTL.BIN"
1360 '

1400 'LOAD THE
1410 'ML TEST ROUTINE
1420 LOADM "TEST0103.BIN"
1430 '

1450 'L = (D * 612) + (T * 18) + S - 1
1460 'D = 1, T = 1, S = 1 ==> L = 630 = &H0276

```

```

1470 '

1500 PRINT:PRINT "PUT SCRATCH DISK IN DRIVE 1"
1530 PRINT "PRESS ANY KEY WHEN READY."
1540 PRINT ">";
1550 Z$ = INKEY$
1560 IF Z$ = "" GOTO 1550
1570 PRINT "WORKING *";
1580 '

1600 'LOAD THE STANDARD DISK BUFFER
1610 A$ = "WHOEVER CONFESSES THAT JESUS      "
1620 A$ = A$ + "IS THE SON OF GOD, GOD ABIDES  "
1630 A$ = A$ + "IN HIM, AND HE IN GOD. SO WE  "
1640 A$ = A$ + "HAVE COME TO KNOW AND TO     "
1650 '
1660 B$ = "BELIEVE THE LOVE THAT GOD HAS    "
1670 B$ = B$ + "FOR US. GOD IS LOVE, AND     "
1680 B$ = B$ + "WHOEVER ABIDES IN LOVE ABIDES "
1690 B$ = B$ + "IN GOD, AND GOD ABIDES IN HIM. "
1700 '
1710 '1 JOHN 4:15-16 (ESV)
1720 '
1730 A = &H0600
1740 B = &H0680
1750 FOR I = 0 TO 127
1760   X$ = MID$(A$,I+1,1)
1770   Y$ = MID$(B$,I+1,1)
1820   POKE (A + I), ASC(X$)
1830   POKE (B + I), ASC(Y$)
1840   IF I = 15 THEN PRINT "*";
1850   IF I = 31 THEN PRINT "*";
1860   IF I = 47 THEN PRINT "*";
1870   IF I = 63 THEN PRINT "*";
1880   IF I = 79 THEN PRINT "*";
1890   IF I = 95 THEN PRINT "*";
1900   IF I = 111 THEN PRINT "*";
1910   IF I = 127 THEN PRINT "*";
1920 NEXT I
1930 '

2000 PRINT:PRINT "BUFFER CHECK:":PRINT
2010 FOR I = &H0600 TO &H06FF
2020   A1$ = CHR$(PEEK(I))
2030   PRINT A1$;
2040 NEXT I
2050 PRINT:PRINT "PRESS ANY KEY TO WRITE TO DISK"

```

```
2060 PRINT ">";
2070 Z$ = INKEY$
2080 IF Z$ = "" GOTO 2070
2090 '

2900 'REFERENCE THE
2910 'TRANSFER VARIABLES
2920 RA = &H400A 'REGPCH
2930 RB = &H400B 'REGPCL
2940 '

3000 'SETUP THE
3010 'RUN ADDRESS
3020 C = &H7000
3030 C1 = INT(C/256)
3040 C2 = INT(C-(C1*256))
3050 POKE RA, C1
3060 POKE RB, C2
3070 '

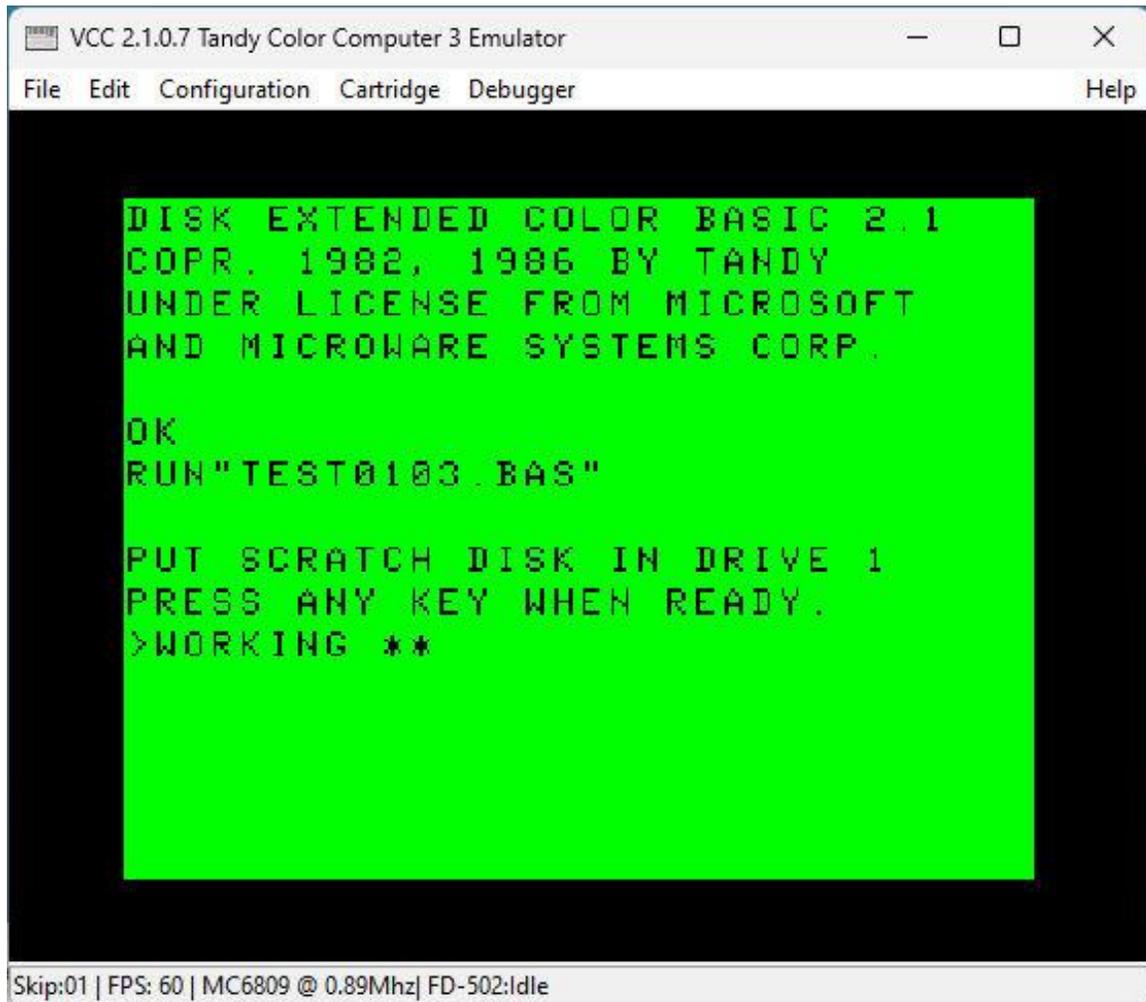
6000 'JUMP TO CORE
6010 'STARTUP ROUTINE
6020 EXEC &H4403
6030 '

7000 PRINT:PRINT "DISK CHECK:":PRINT
7010 DSKI$ 1, 1, 1, P$, Q$
7020 PRINT P$;Q$
7030 '

9000 'MEMORY AND DISK
9010 'STATUS CHECK
9020 PRINT
9030 PRINT " MEM = ";MEM
9040 PRINT "FREE = ";FREE(0)
9050 '

32767 END
```

Result at first question:



The screenshot shows a window titled "VCC 2.1.0.7 Tandy Color Computer 3 Emulator". The menu bar includes "File", "Edit", "Configuration", "Cartridge", "Debugger", and "Help". The main display area has a black background with green text. The text reads: "DISK EXTENDED COLOR BASIC 2.1", "COPR. 1982, 1986 BY TANDY", "UNDER LICENSE FROM MICROSOFT", "AND MICROWARE SYSTEMS CORP.", "OK", "RUN\"TEST0103.BAS\"", "PUT SCRATCH DISK IN DRIVE 1", "PRESS ANY KEY WHEN READY.", and ">WORKING \*\*". At the bottom of the window, a status bar displays "Skip:01 | FPS: 60 | MC6809 @ 0.89Mhz | FD-502:Idle".

```
DISK EXTENDED COLOR BASIC 2.1
COPR. 1982, 1986 BY TANDY
UNDER LICENSE FROM MICROSOFT
AND MICROWARE SYSTEMS CORP.

OK
RUN"TEST0103.BAS"

PUT SCRATCH DISK IN DRIVE 1
PRESS ANY KEY WHEN READY.
>WORKING **
```

Skip:01 | FPS: 60 | MC6809 @ 0.89Mhz | FD-502:Idle

Result at second question:



VCC 2.1.0.7 Tandy Color Computer 3 Emulator

File Edit Configuration Cartridge Debugger Help

```
PUT SCRATCH DISK IN DRIVE 1
PRESS ANY KEY WHEN READY.
>WORKING *****
BUFFER CHECK:

WHOEVER CONFESSES THAT JESUS
IS THE SON OF GOD, GOD ABIDES
IN HIM, AND HE IN GOD. SO WE
HAVE COME TO KNOW AND TO
BELIEVE THE LOVE THAT GOD HAS
FOR US. GOD IS LOVE, AND
WHOEVER ABIDES IN LOVE ABIDES
IN GOD, AND GOD ABIDES IN HIM.

PRESS ANY KEY TO WRITE TO DISK
>
```

Skip:01 | FPS: 60 | MC6809 @ 0.89Mhz | FD-502:Idle

Result at test completion:



As expected.

**Bible Note:** This is 1 John 4:15-16 (ESV). This is a promise from God to us. If we rest our weight on this promise, God will comfort us with the inner conviction of the truth of this promise so that we can rest secure in His love even in the very midst of the worst turmoil, want, danger, and persecution that Satan and his minions can throw at us. He will strengthen us to remember that "he who is in you is greater than he who is in the world" (1 John 1:4, ESV).

=====

# FLGET.ASM: Routine to Get a Buffer From a Linear Sector

```
00100 *****
00110 *
00120 * FLGET.ASM
00130 * MDJ 2023/02/24
00140 *
00150 * GET BUFFER FROM
00160 * LINEAR SECTOR
00170 * ON DISK
00180 *
00190 * GETS A LINEAR SECTOR
00200 * (0-2447)
00210 * FROM A FALSE DISK
00220 * TO A SPECIFIED
00230 * DISK BUFFER
00240 *
00250 * ENTRY CONDITIONS:
00260 * X = LINEAR SECTOR NUMBER
00270 * Y = DISK BUFFER ADDRESS
00280 *
00290 * THERE IS NO INTERNAL
00300 * CHECK ON THE VALIDITY
00310 * OF THE BUFFER ADDRESS
00320 * HERE - PERFORM EXTERNALLY
00330 * BEFORE CALLING THIS
00340 * SUBROUTINE.
00350 *
00360 * ON EXIT:
00370 * REGISTER X = $FFFF
00380 * ==> ERROR
00390 *
00400 *****
00410
00420 * LOW RAM VARIABLES
00EA 00430 DCOPC EQU $00EA
00EB 00440 DCDRV EQU $00EB
00EC 00450 DCTRK EQU $00EC
00ED 00460 DCSEC EQU $00ED
00EE 00470 DCBPT EQU $00EE
00F0 00480 DCSTA EQU $00F0
00490
```

```

00500 * ML FOUNDATION
00510 * CORE ADDRESS
4253 00520 DISKRW EQU $4253
00530
00540 * EXTERNAL ROUTINE
00550 * ADDRESS
4416 00560 FLXLTL EQU $4416
00570
4533 00580 ORG $4533
00590
4533 34 06 00600 FLGET PSHS A,B
00610
00620 * AT THIS POINT, THE STACK
CONTAINS:
00630 * 3,S RTS LOCATION LOW BYTE
00640 * 2,S RTS LOCATION HIGH BYTE
00650 * 1,S REGISTER B
00660 * ,S REGISTER A
00670
00680 * MAKE SPACE ON THE STACK FOR:
00690 * 11,S RTS LOCATION LOW BYTE
00700 * 10,S RTS LOCATION HIGH BYTE
00710 * 9,S REGISTER B
00720 * 8,S REGISTER A
00730 * 7,S BUFFER ADDRESS LOW BYTE
00740 * 6,S BUFFER ADDRESS HIGH BYTE
00750 * 5,S L-VALUE LOW BYTE
00760 * 4,S L-VALUE HIGH BYTE
00770 * 3,S D-VALUE LOW BYTE
00780 * 2,S D-VALUE HIGH BYTE (ALL
ZEREOES)
00790 * 1,S T-VALUE
00800 * ,S S-VALUE
4535 32 78 00810 LEAS -8,S
00820
00830 * SAVE L AND BUFFER ADDRESS ON THE
STACK
4537 AF 64 00840 STX 4,S
4539 10AF 66 00850 STY 6,S
00860
00870 * TRANSLATE L TO D,T,S
453C AE 64 00880 LDX 4,S
453E BD 4416 00890 JSR FLXLTL
4541 8C FFFF 00900 CMPX # $FFFF
TRANSLATION ERROR?
4544 27 26 00910 BEQ LBL001 GO IF YES
00920

```

			00930	*	SAVE D,T,S ON THE STACK		
4546	AF	62	00940		STX	2,S	
4548	A7	61	00950		STA	1,S	
454A	E7	E4	00960		STB	,S	
			00970				
			00980	*	SET LOW RAM VARIABLES FOR DISKRW		
454C	EC	66	00990		LDD	6,S	
454E	DD	EE	01000		STD	DCBPT	BUFFER
			01010		LDA	,S	
4550	A6	E4	01020		STA	DCSEC	SECTOR
			01030		LDA	1,S	
4554	A6	61	01040		STA	DCTRK	TRACK
4556	97	EC					
			01050		LDA	3,S	
4558	A6	63	01060		STA	DCDRV	DRIVE
455A	97	EB					
			01070		LDA	#2	READ CODE
455C	86	02					
			01080		STA	DCOPC	OPERATION
455E	97	EA					
			01090				
			01100	*	GO GET BUFFER CONTENTS FROM DISK		
4560	BD	4253	01110		JSR	DISKRW	GO DO THE
			01120				
			01130	*	CHECK FOR DISK ERROR		
4563	96	F0	01140		LDA	DCSTA	GET STATUS
			01150		BNE	LBL001	GO IF DISK
4565	26	05					
			01160				
			01170	*	NORMAL EXIT		
			01180	*	CLEAN THE STACK, AND EXIT		
4567	32	68	01190		LEAS	8,S	
			01200		PULS	A,B	
4569	35	06	01210		RTS		
456B	39		01220				
			01230	*	ERROR HANDLING		
456C	8E	FFFF	01240	LBL001	LDX	#\$FFFF	
			01250	*	CLEAN THE STACK, AND EXIT		
456F	32	68	01260		LEAS	8,S	
			01270		PULS	A,B	
4571	35	06	01280		RTS		
4573	39		01290				
			01300		END		
		0000					

The Assembly Language Test Routine:

```

00100 *****
00110 *
00120 * TEST0104.ASM
00130 * MDJ 2023/02/28
00140 *
00150 * FLGET TEST
00160 *
00170 *****
00180
00190 * RAMROM TRIGGER ADDRESS
FFDE 00200 RAMROM EQU $FFDE
00210
00220 * ALLRAM TRIGGER ADDRESS
FFDF 00230 ALLRAM EQU $FFDF
00240
00250 * ML FOUNDATION
00260 * CORE ADDRESS
43B6 00270 SNIRQS EQU $43B6
00280
00290 * FALSE DISK
00300 * SYSTEM ADDRESS
4533 00310 FLGET EQU $4533
00320
7000 00330 ORG $7000
7000 34 30 00340 PSHS X,Y
00350
00360 * SETUP THE NEW INTERRUPT HANDLERS
00370 * AND ENTER ALLRAM MODE
7002 BD 43B6 00380 JSR SNIRQS
7005 B7 FFDF 00390 STA ALLRAM
00400
00410 * SETUP PARAMETERS
00420 * L = (D * 612) + (T * 18) + S - 1
00430 * D = 1, T = 1, S = 1 ==> L = 630
= $0276
7008 8E 0276 00440 LDX #630 L
700B 108E 0600 00450 LDY #$0600 STD DISK
BUFFER
00460
00470 * READ BUFFER FROM DISK
700F BD 4533 00480 JSR FLGET
00490

```

```

                                00500 * RETURN TO RAMROM MODE AND EXIT
7012 B7    FFDE    00510          STA    RAMROM
7015 35    30     00520          PULS   X,Y
7017 39          00530          RTS
                                00540
                                0000    00550          END

```

---

The BASIC Language Control Program:

```

1000 '*****
1010 '*'
1020 '* TEST0104.BAS
1030 '* MDJ 2023/02/28
1040 '*'
1050 '* FLGET TEST
1060 '*'
1070 '*****
1080 '

1100 'SETUP MEMORY
1110 CLEAR &H1000
1120 '

1200 'LOAD THE
1210 'ML FOUNDATION CORE
1220 LOADM "MLCORE.BIN"
1230 '

1300 'LOAD THE ML WORD
1310 'TO BE TESTED
1320 LOADM "FLGET.BIN"
1330 'AND THAT WORD'S
1340 'DEPENDENCIES
1350 LOADM "FLXLTL.BIN"
1360 '

1400 'LOAD THE
1410 'ML TEST ROUTINE
1420 LOADM "TEST0103.BIN"
1430 '

1450 'L = (D * 612) + (T * 18) + S - 1
1460 'D = 1, T = 1, S = 1 ==> L = 630 = &H0276
1470 '

```

```

1500 PRINT:PRINT "PUT SCRATCH DISK IN DRIVE 1"
1530 PRINT "PRESS ANY KEY WHEN READY."
1540 PRINT ">";
1550 Z$ = INKEY$
1560 IF Z$ = "" GOTO 1550
1570 '

1600 PRINT:PRINT "DISK CHECK:":PRINT
1610 DSKI$ 1, 1, 1, P$, Q$
1620 PRINT P$;Q$
1630 '
1640 PRINT:PRINT "PRESS ANY KEY TO READ FROM
DISK"
1650 PRINT ">";
1660 Z$ = INKEY$
1670 IF Z$ = "" GOTO 1660
1680 '

2900 'REFERENCE THE
2910 'TRANSFER VARIABLES
2920 RA = &H400A 'REGPCH
2930 RB = &H400B 'REGPCL
2940 '

3000 'SETUP THE
3010 'RUN ADDRESS
3020 C = &H7000
3030 C1 = INT(C/256)
3040 C2 = INT(C-(C1*256))
3050 POKE RA, C1
3060 POKE RB, C2
3070 '

6000 'JUMP TO CORE
6010 'STARTUP ROUTINE
6020 EXEC &H4403
6030 '

7000 PRINT:PRINT "BUFFER CHECK:":PRINT
7010 FOR I = &H0600 TO &H06FF
7020   A1$ = CHR$(PEEK(I))
7030   PRINT A1$;
7040 NEXT I

9000 'MEMORY AND DISK
9010 'STATUS CHECK

```

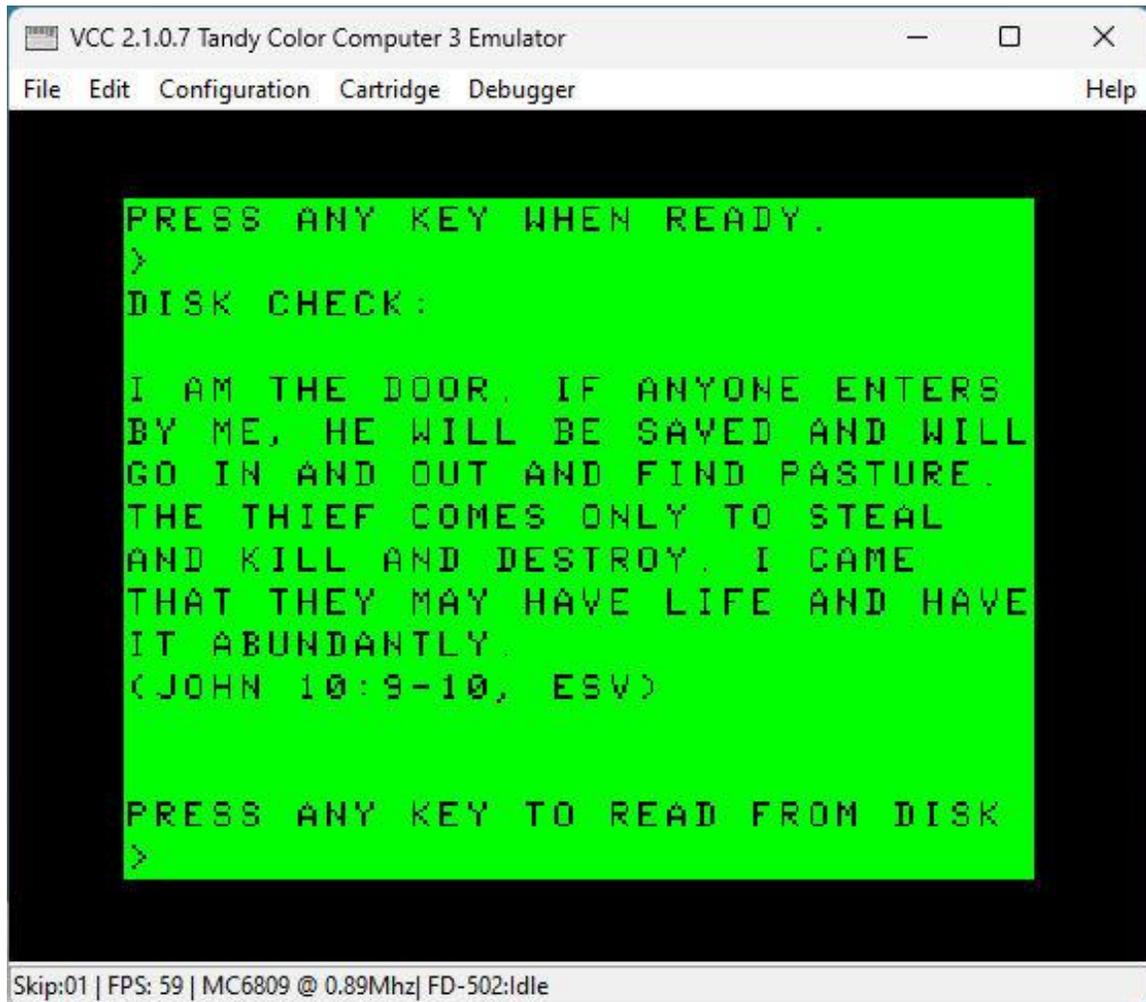
```
9020 PRINT
9030 PRINT " MEM = ";MEM
9040 PRINT "FREE = ";FREE(0)
9050 '

32767 END
```

Result at first question:



Result at second question:



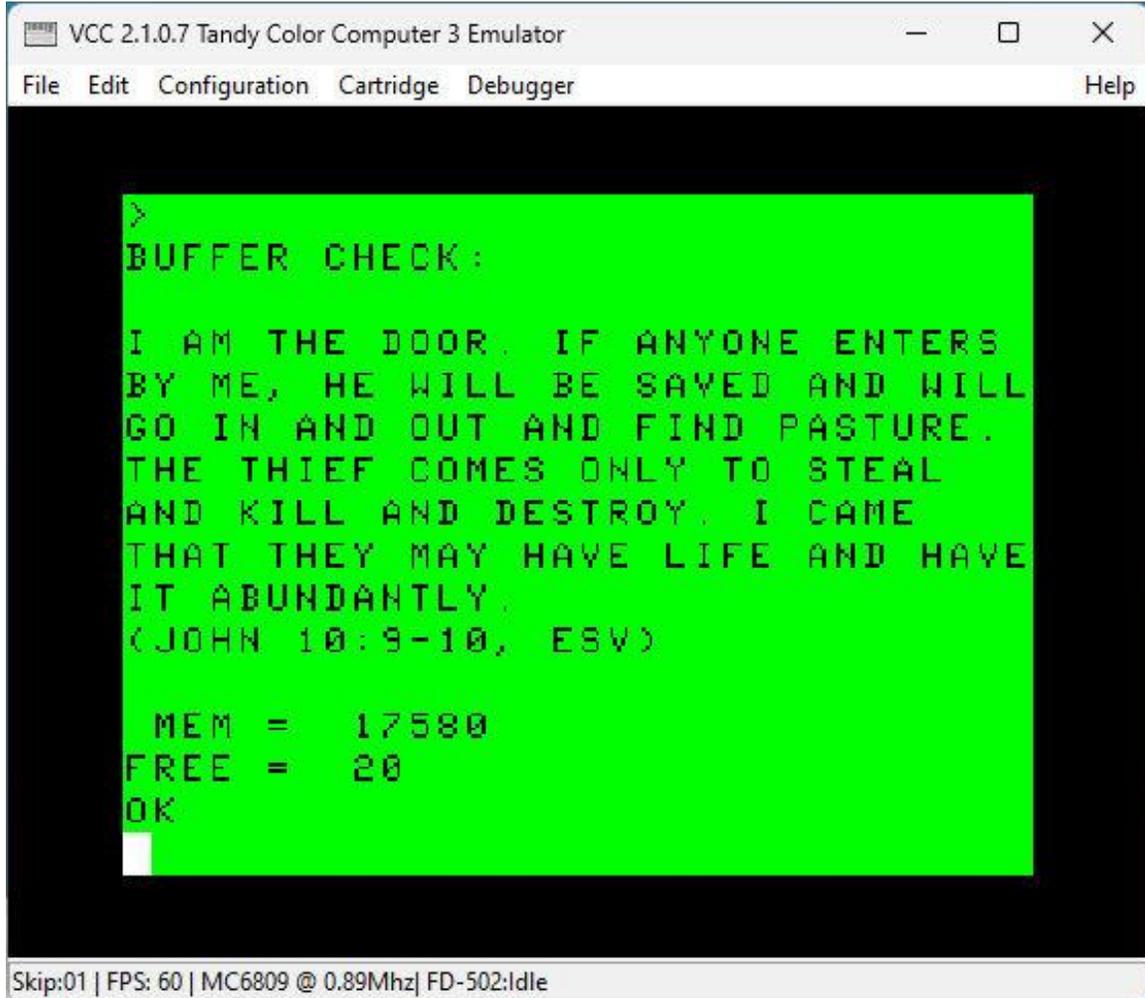
VCC 2.1.0.7 Tandy Color Computer 3 Emulator

File Edit Configuration Cartridge Debugger Help

```
PRESS ANY KEY WHEN READY.  
>  
DISK CHECK:  
  
I AM THE DOOR. IF ANYONE ENTERS  
BY ME, HE WILL BE SAVED AND WILL  
GO IN AND OUT AND FIND PASTURE.  
THE THIEF COMES ONLY TO STEAL  
AND KILL AND DESTROY. I CAME  
THAT THEY MAY HAVE LIFE AND HAVE  
IT ABUNDANTLY.  
(JOHN 10:9-10, ESV)  
  
PRESS ANY KEY TO READ FROM DISK  
>
```

Skip:01 | FPS: 59 | MC6809 @ 0.89Mhz | FD-502:Idle

Result at test completion:



```
VCC 2.1.0.7 Tandy Color Computer 3 Emulator
File Edit Configuration Cartridge Debugger Help

>
BUFFER CHECK:

I AM THE DOOR. IF ANYONE ENTERS
BY ME, HE WILL BE SAVED AND WILL
GO IN AND OUT AND FIND PASTURE.
THE THIEF COMES ONLY TO STEAL
AND KILL AND DESTROY. I CAME
THAT THEY MAY HAVE LIFE AND HAVE
IT ABUNDANTLY.
(JOHN 10:9-10, ESV)

MEM = 17580
FREE = 20
OK

Skip:01 | FPS: 60 | MC6809 @ 0.89Mhz | FD-502:Idle
```

As expected.

**Bible Note:** This is a promise directly from Jesus to us. If we have received Jesus as our Lord and Savior, then He will touch our hearts with this reality that He is \_THE\_ door; not just \_A\_ door; that Jesus is the exclusive door: If people don't come into Heaven and Eternity through Him, then they're doomed to remain outside.

We're safe and secure within Jesus' sheepfold. There is none that can snatch us out of His hand! Even though we may face many troubles and much tribulation in this life, we know Whom we have believed and ( Yes! ) we are fully persuaded that He is indeed able to keep that which we've committed unto Him.

=====

# MAKEFALS.BAS: Program to Make the FLSYS.BIN File

This program combines the FLXLTL.BIN , FLXLTD.BIN, FLPUT.BIN , and FLGET.BIN files into the single FLSYS.BIN file so that the entire machine language False Disk System can be loaded as a single entity.

```
1000 '*****
1010 '*
1020 '* MAKEFALS.BAS
1030 '* MDJ 2023/03/07
1040 '*
1050 '* MAKES THE
1060 '* FLSYS.BIN FILR
1070 '*
1080 '*****
1090 '

1500 CLEAR 200, &H4000
1510 '

2000 LOADM "FLXLTL.BIN"
2010 LOADM "FLXLTD.BIN"
2020 LOADM "FLPUT.BIN"
2030 LOADM "FLGET.BIN"
2040 '

3000 SAVEM "FLSYS.BIN", &H4416, &H4573, &H4416
3010 '

32767 END
```

=====

# Appendix A

## Decimal to Hexadecimal Conversions

<u>DEC</u>	<u>HEX</u>	<u>DEC</u>	<u>HEX</u>	<u>DEC</u>	<u>HEX</u>	<u>DEC</u>	<u>HEX</u>
000	00	032	20	064	40	096	60
001	01	033	21	065	41	097	61
002	02	034	22	066	42	098	62
003	03	035	23	067	43	099	63
004	04	036	24	068	44	100	64
005	05	037	25	069	45	101	65
006	06	038	26	070	46	102	66
007	07	039	27	071	47	103	67
008	08	040	28	072	48	104	68
009	09	041	29	073	49	105	69
010	0A	042	2A	074	4A	106	6A
011	0B	043	2B	075	4B	107	6B
012	0C	044	2C	076	4C	108	6C
013	0D	045	2D	077	4D	109	6D
014	0E	046	2E	078	4E	110	6E
015	0F	047	2F	079	4F	111	6F
016	10	048	30	080	50	112	70
017	11	049	31	081	51	113	71
018	12	050	32	082	52	114	72
019	13	051	33	083	53	115	73
020	14	052	34	084	54	116	74
021	15	053	35	085	55	117	75
022	16	054	36	086	56	118	76
023	17	055	37	087	57	119	77
024	18	056	38	088	58	120	78
025	19	057	39	089	59	121	79
026	1A	058	3A	090	5A	122	7A
027	1B	059	3B	091	5B	123	7B
028	1C	060	3C	092	5C	124	7C
029	1D	061	3D	093	5D	125	7D
030	1E	062	3E	094	5E	126	7E
031	1F	063	3F	095	5F	127	7F

<u>DEC</u>	<u>HEX</u>	<u>DEC</u>	<u>HEX</u>	<u>DEC</u>	<u>HEX</u>	<u>DEC</u>	<u>HEX</u>
128	80	160	A0	192	C0	224	E0
129	81	161	A1	193	C1	225	E1
130	82	162	A2	194	C2	226	E2
131	83	163	A3	195	C3	227	E3
132	84	164	A4	196	C4	228	E4
133	85	165	A5	197	C5	229	E5
134	86	166	A6	198	C6	230	E6
135	87	167	A7	199	C7	231	E7
136	88	168	A8	200	C8	232	E8
137	89	169	A9	201	C9	233	E9
138	8A	170	AA	202	CA	234	EA
139	8B	171	AB	203	CB	235	EB
140	8C	172	AC	204	CC	236	EC
141	8D	173	AD	205	CD	237	ED
142	8E	174	AE	206	CE	238	EE
143	8F	175	AF	207	CF	239	EF
144	90	176	B0	208	D0	240	F0
145	91	177	B1	209	D1	241	F1
146	92	178	B2	210	D2	242	F2
147	93	179	B3	211	D3	243	F3
148	94	180	B4	212	D4	244	F4
149	95	181	B5	213	D5	245	F5
150	96	182	B6	214	D6	246	F6
151	97	183	B7	215	D7	247	F7
152	98	184	B8	216	D8	248	F8
153	99	185	B9	217	D9	249	F9
154	9A	186	BA	218	DA	250	FA
155	9B	187	BB	219	DB	251	FB
156	9C	188	BC	220	DC	252	FC
157	9D	189	BD	221	DD	253	FD
158	9E	190	BE	222	DE	254	FE
159	9F	191	BF	223	DF	255	FF

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# Appendix B: My CoCo Philosophy

The CoCo community enjoys a great diversity of interests.

Some choose to concentrate on hardware innovations and modifications such as interfacing with VGA and HDMI monitors, SD Card data storage, and 104-key keyboards. This interest is at least partly born of necessity, since composite monitors, floppy diskettes, and CoCo spare parts are no longer manufactured and are in increasingly short supply.

Others concentrate on expanding the software horizons of the CoCo 3, using NitrOS-9 and other operating systems to make the multitasking CoCo behave ever closer to modern Windows, Mac, and Linux machines.

Still others are devoted to emulating the CoCo on other platforms by developing emulators such as VCC, OVCC, MAME, and XRoar.

And some just love retro gaming.

My personal interest is twofold:

1. To see VCC increasingly used as a learning tool for budding software developers.
2. To see just how much I can cram into a 64K CoCo 2.

First, VCC: Today's Grade School, Junior High, and High School students have a wealth of available learning tools. Micro-bits, Arduinos, and Raspberry Pi supermicro devices provide highly affordable entry-level introductions to computer programming and interfacing. Maker-Spaces and Innovation Centers in our schools and libraries help foster growth and experience.

But these devices do have limitations. Even these simple(?) computers can have rather steep learning curves, and their low initial cost can quickly expand as new peripherals and experimental equipment and supplies are added.

VCC is free, and can be used on any Windows computer: just download it, install it, and it runs. If you don't own a Windows computer, your school, library, or a friend probably does. The included BASIC language is easy to learn and can readily serve as a stepping-stone towards more complex programming languages. (And, no, learning structured programming does not require a language that enforces structure. In fact, I think learning to structure your programs is actually more effective when you do so on your own.)

I prefer VCC to the other emulators for these purposes because its setup is trivial: Again, just download it, install it, and it runs. OVCC, MAME, and XRoar have their advantages, but ease of setup is not one of them. Even with their available Windows binary packages, they require pre-installation of other bits and pieces of software before they can be downloaded, installed, and run. This may not be a major problem for a reasonably adept aficionado, but it forms a significant barrier for the newbie. And, it's the newbie whom we're trying to reach, interest, and encourage here; the newbie who may not yet recognize even the tiniest awakening of interest in things computational.

But, for these purposes, VCC has one glaring weakness: its instruction manual is woefully terse. I would like to see VCC bundled with a selection of tutorials, manuals, and examples suited to guiding even the most newbie of newbies into the wonders of computing.

Second, The Stuffed CoCo: I'm simply fascinated by the challenge of seeing how much functional capability I can sandwich into the nooks and crannies of the 64K space. Whether it's working in the available RAM left by the 32K ROM and the dedicated RAM that supports that ROM, or whether it's jumping right into ALLRAM mode and just filling the entire 64K to near-overflowing; it's an investigative gauntlet which goes right to the heart of my enchantment with puzzles in general.

It's great fun!

M.D.J. 2021/08/29

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M.D.J. 2018/06/08

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